

A Circuit Designer's Guide to 5G mm-Wave



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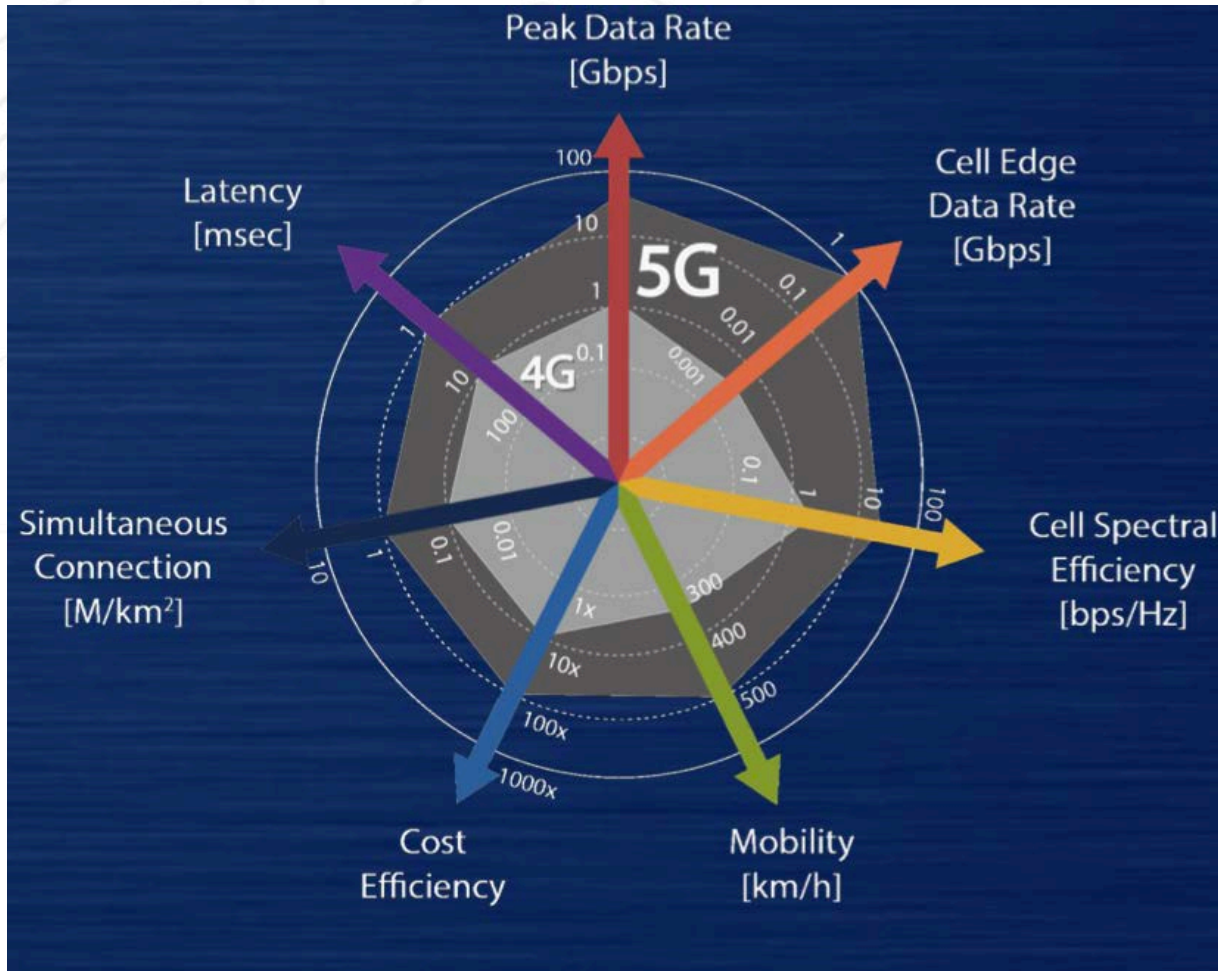


Smartphones, tablets, IoT...

- 100,000% increase in data traffic in AT&T national wireless network: Jan 2007 – Dec. 2014
 - Source: Brooklyn 5G Summit
- Future:
 - IoT
 - More Internet media (audio, photos, video)
 - More video surveillance and monitoring
 - 3D telepresence
 - Control over wireless
 - More sensors everywhere



5G Rainbow of Requirements



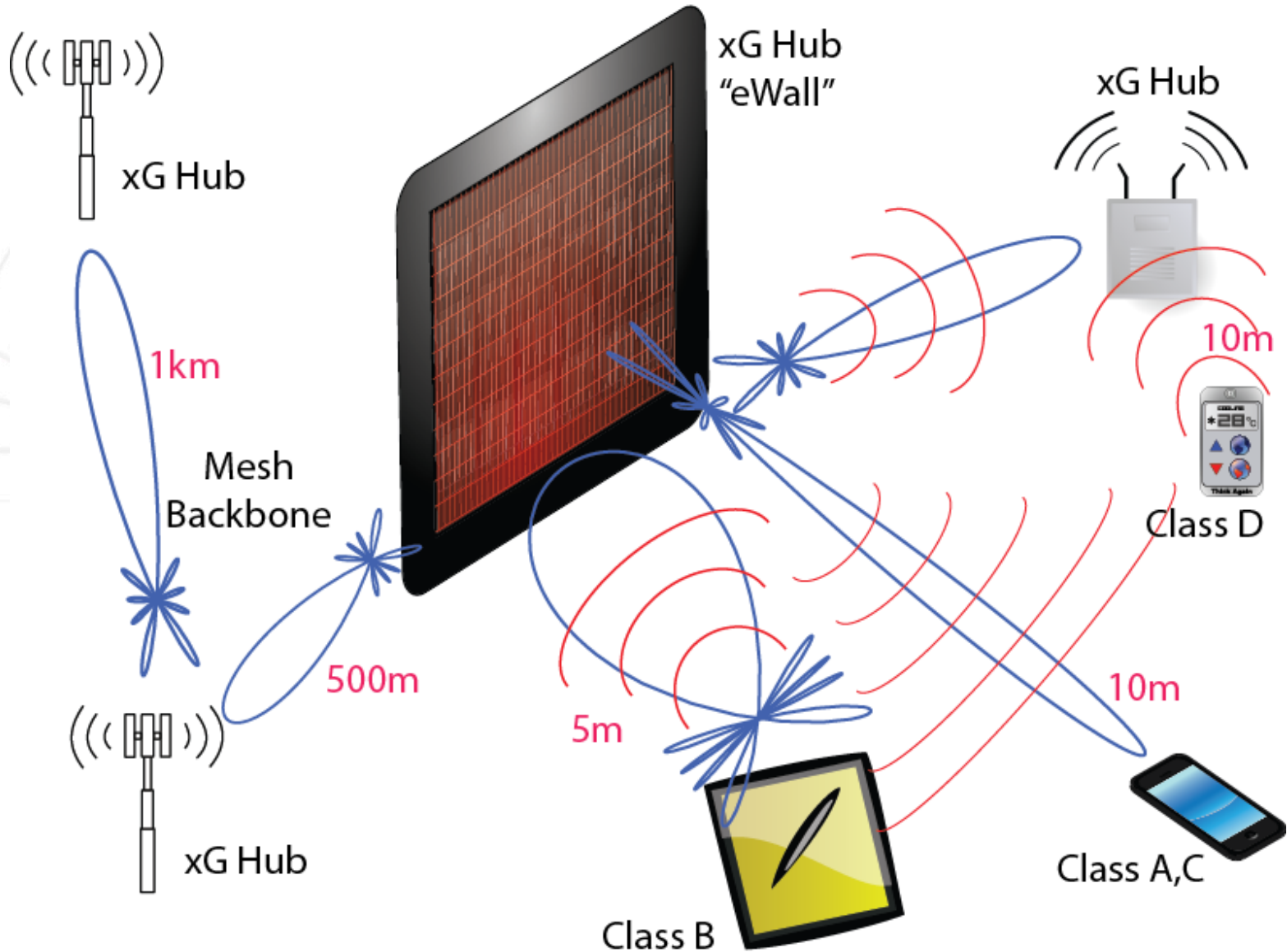
Source: Samsung, NYU 5G Workshop

What is 5G?

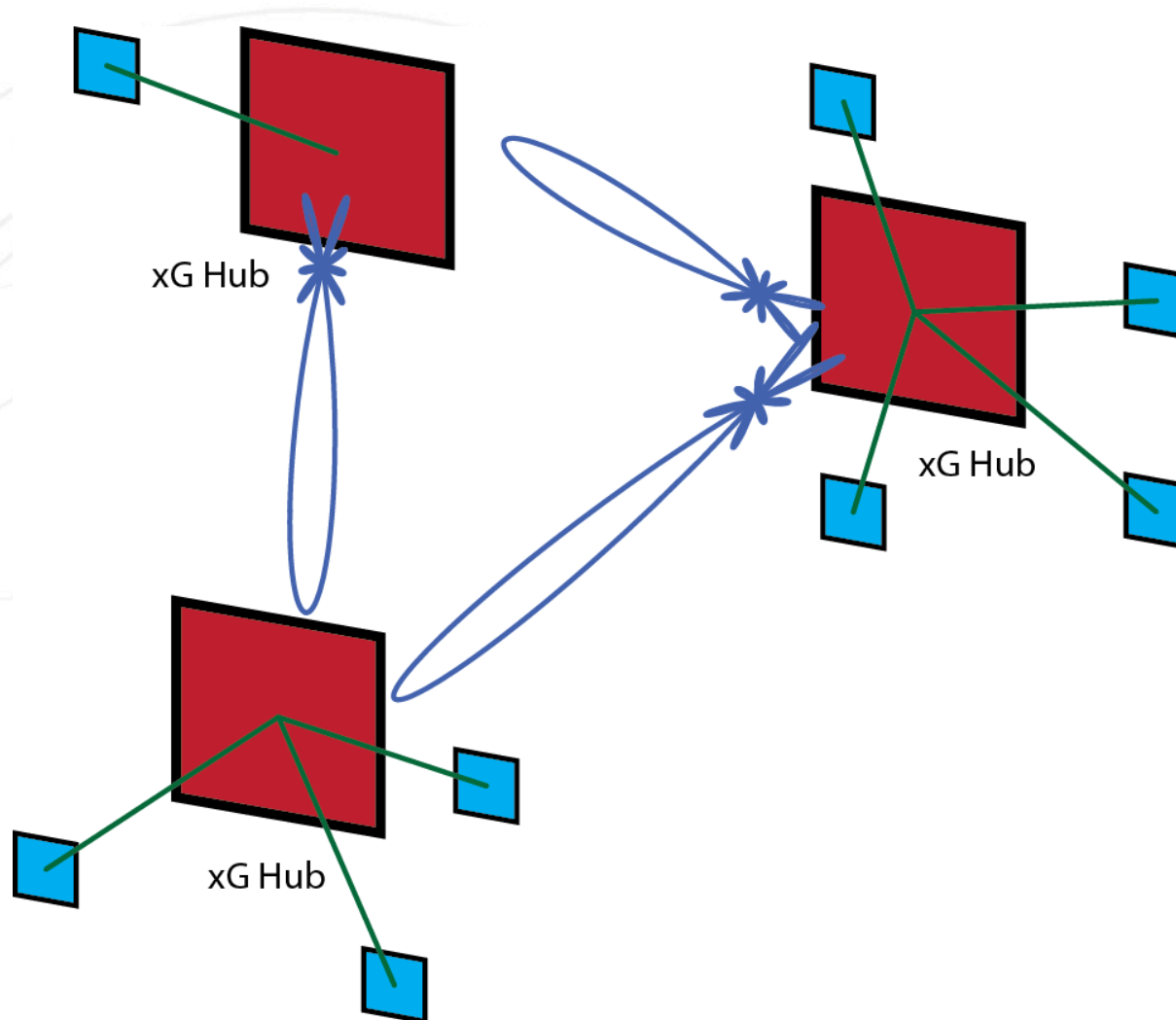
- A set of inter-related technologies that will enable orders of magnitude improvement in capacity, data rate, latency, and perhaps support IoT applications
 - Capacity is a must due to exponential increase in wireless traffic
 - Low latency enables new applications such as control over wireless
 - IoT applications today use a set of disparate wireless standards (Bluetooth, Zigbee, WiFi) and are disconnected from the cellular networks. Is it possible to link these devices using 5G?
- How to do it ?
 - Massive MIMO and extreme beam forming and nulling
 - Use of mm-Wave Spectrum from 10 GHz –100 GHz
 - 5G deployment over non-licensed spectrum (“absorb” WiFi)



BWRC xG Vision ($x \geq 5$)



Stay Wireless



- In Europe, ~50% of LTE base stations are wireless. Why not use the same technology for front- and back-haul



Interference Mitigation

- Maxwell's equations are linear: waves just pass through each other
- Interference really happens because of the receiver's non-linearity
- Most radios today spray energy in all possible directions
- This is not only a huge waste of power, but it causes more interference!
- Solution: directivity!



One G to Unite Them All...

- $xG = LTE + WiFi + Bluetooth + Zigbee + \text{more}$
- Sum is more than the whole
- Must have universal communication between all modes
- Scale power from short range to long range
 - Range: 1cm – 1km
 - BW: 100's Gb/s to 1 kb/s
 - Power: 100uW to 100 mW
 - NF: 10 dB to 2 dB
 - TX Power: -10 dBm to 27 dBm
 - Very good sleep power and wake on wireless functionality

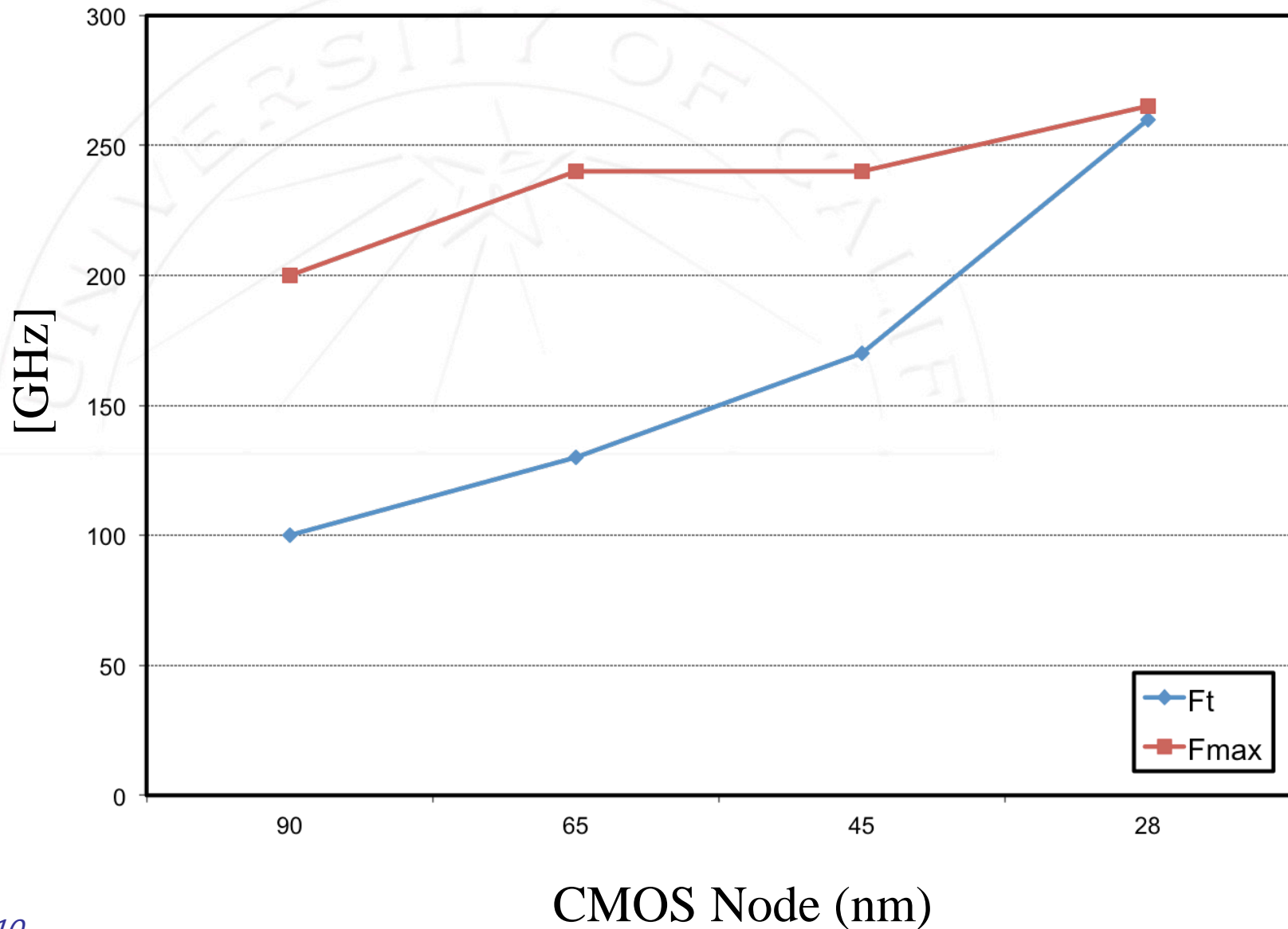




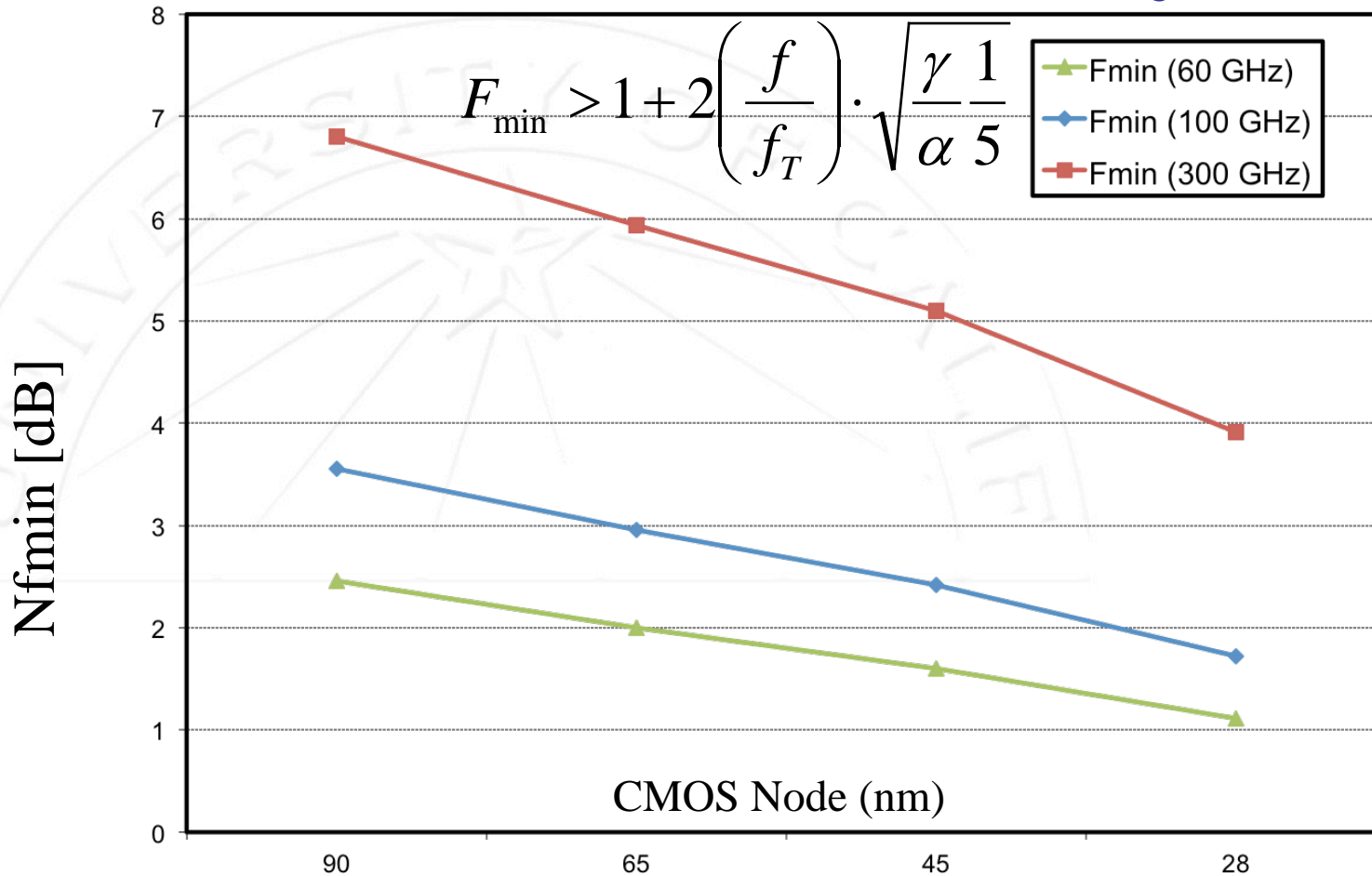
MM-WAVE BUILDING BLOCKS



CMOS Technology Trends

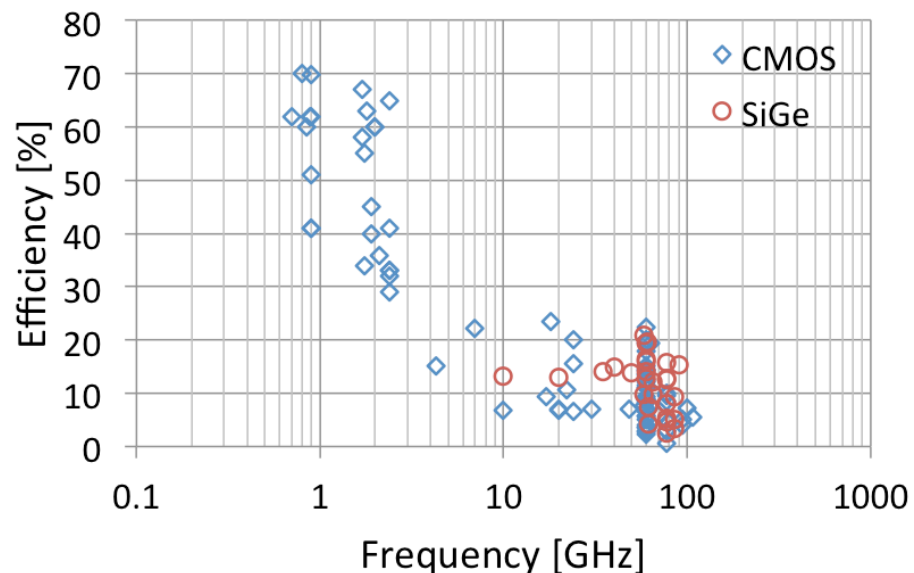
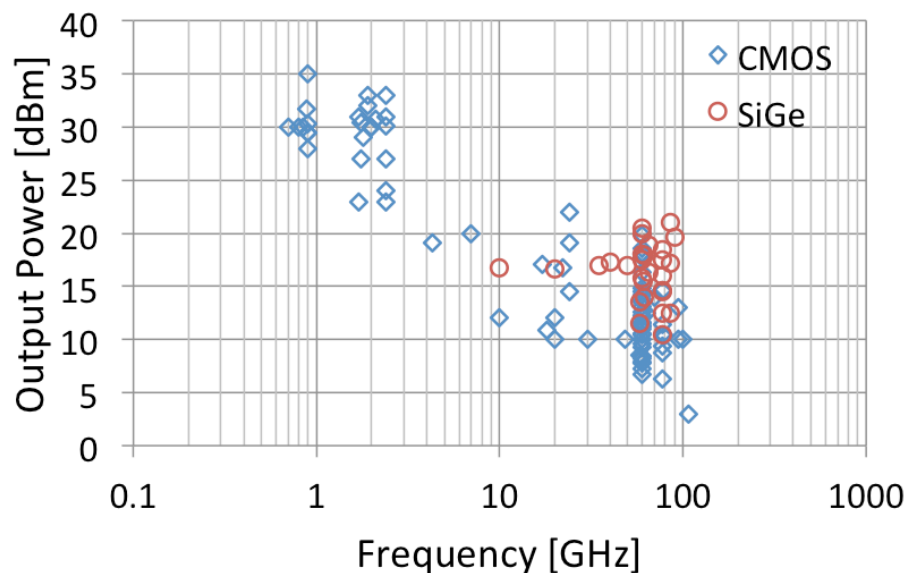


Receiver Sensitivity



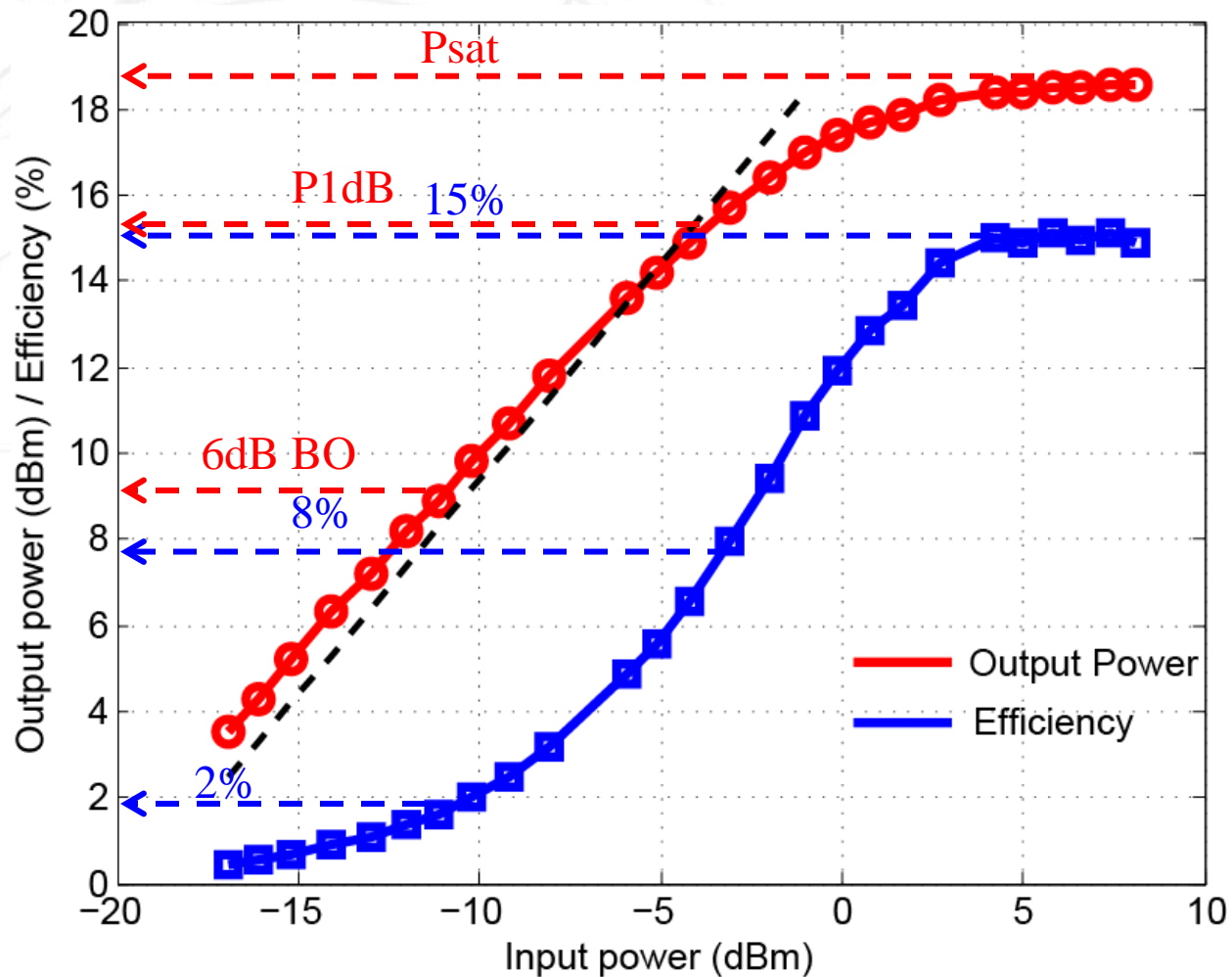
- Receiver will have a noise figure ~ 3 dB higher than Nfmin of device
 - 28 nm: 4-5 dB NF at 100 GHz

Silicon Power Amplifier Performance



- Obvious trends: Power and Efficiency drop with frequency.
- Power can be improved by on-chip and spatial combining.
- Going beyond 17 dBm with CMOS difficult and inefficient

Typical mm-Wave Class-A PA Power/Efficiency Characteristics



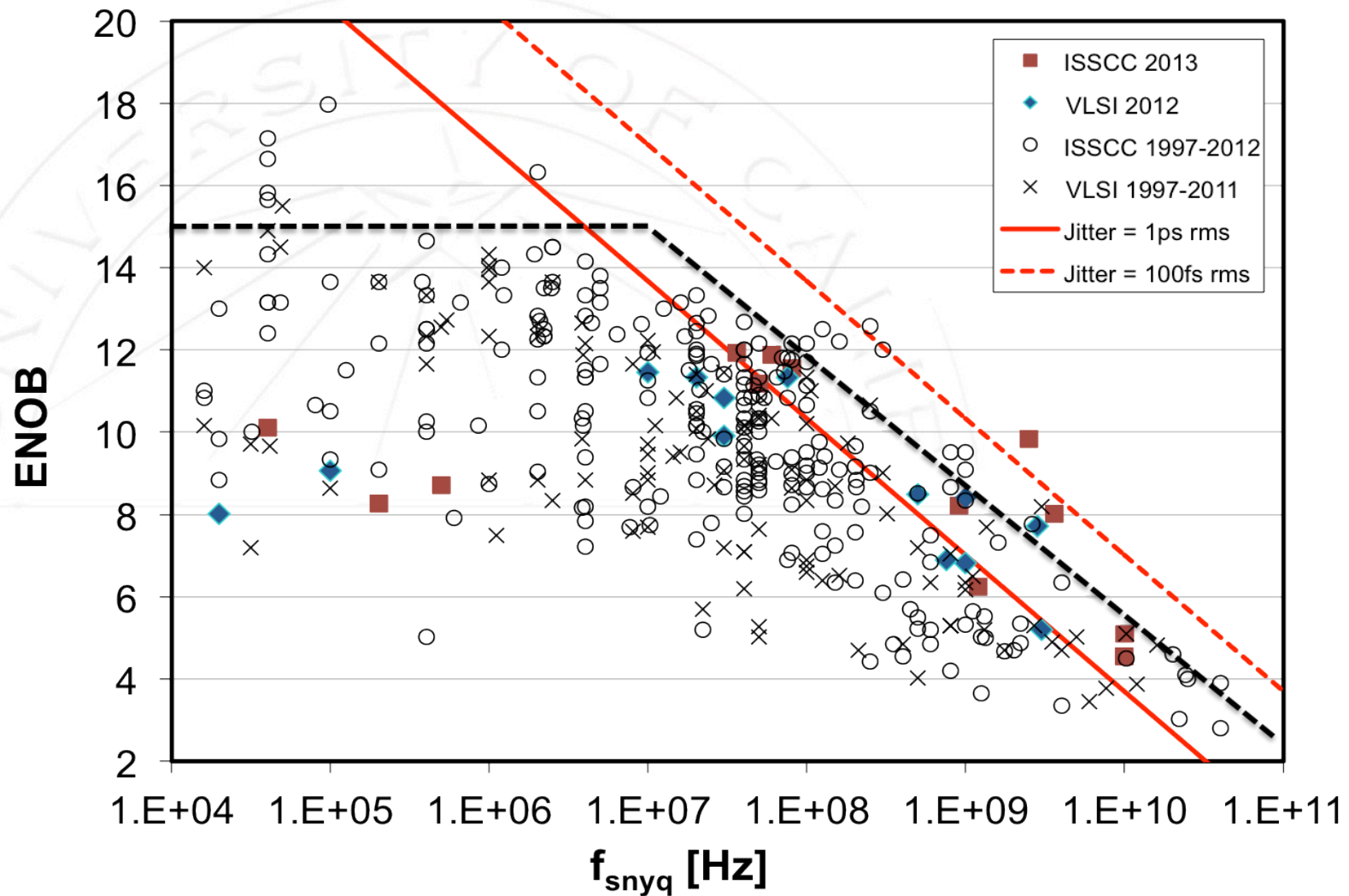
Phase Noise

		RFIC15 [1]	JSSC13 [2]	RFIC08 [3]	ISSCC14 [4]	RFIC14 [5]	RFIC14 [6]
CMOS Technology		40nm	90nm	130nm	40nm	65nm	32nm SOI
Type		Harmonic extraction	Fundamental	Fundamental	Fundamental	Frequency tripling	Common-mode extraction
Quadrature output		No	No	No	Yes	Yes	No
P _{DC} (mW)	Oscillator	13.5	14	3.9	30	10.6+14 ^(a)	35
	Buffer	10.5	NA	NA			
Supply voltage (V)		0.7/1	1.2	1	0.9	1.2	1
Tuning range (GHz)		48.4-62.5 (25.4 %)	55.8-61.6 (9.75 %)	59-65.2 (10 %)	57.9-68.3 (16.2 %)	58.3-65.4 (11.5%)	46.4-58.1 (22.4 %)
Phase noise (dBc/Hz)	1MHz	-100.1	-94	-95 / -91 ^(c)	-92.5	NA	-89 ^(b)
	10MHz	-122.3	NA	NA	NA	-115 ^(b)	-118 ^(b)
FoM (dBc/Hz)	1MHz	181.5	177.7	185 / 181	173.1	NA	168.5
	10MHz	183.7	NA	NA	NA	176.9	177.5
FoM _T (dBc/Hz)	1MHz	189.6	177.9	185 / 181	177.3	NA	175.5
	10MHz	191.8	NA	NA	NA	178.1	184.5

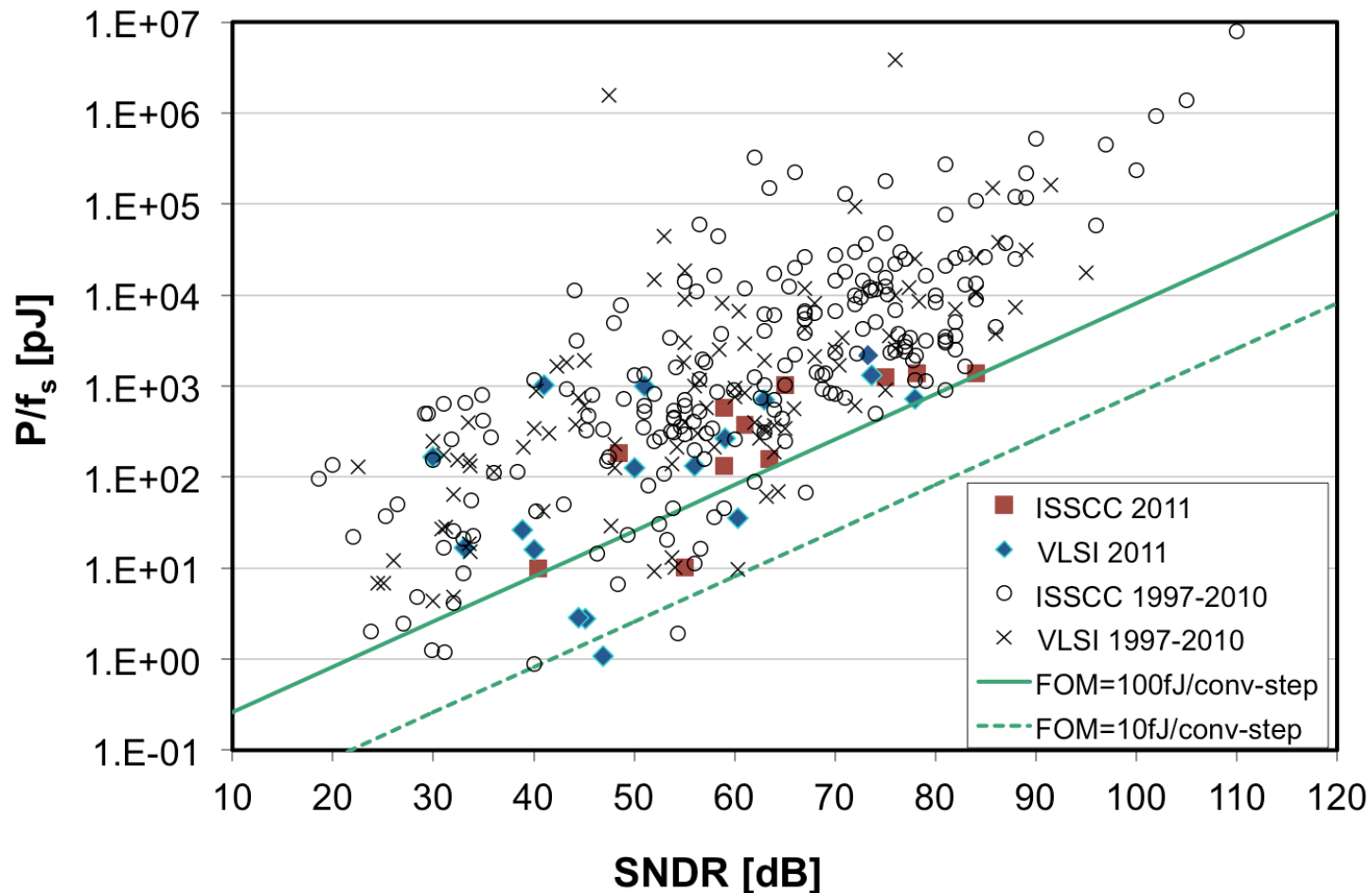
[Courtesy of Masoud Babaie]



ADC Resolution (ENOB)

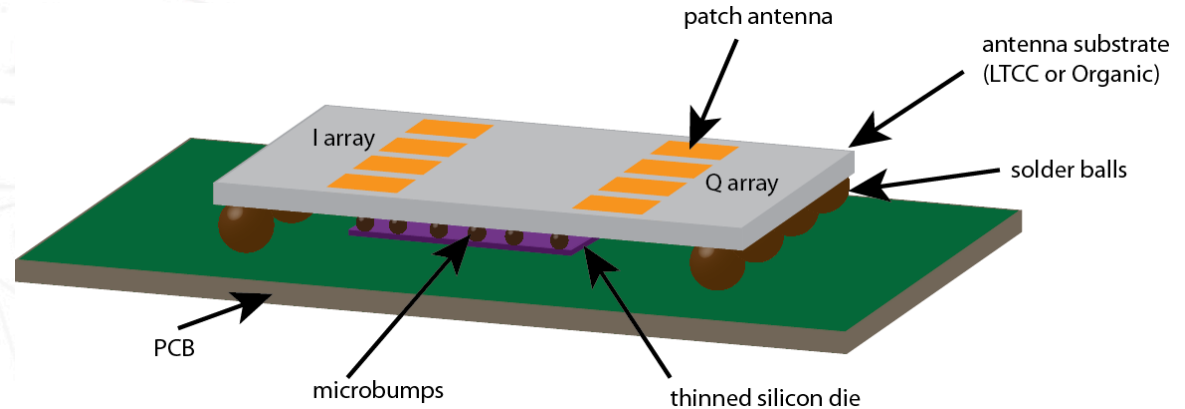
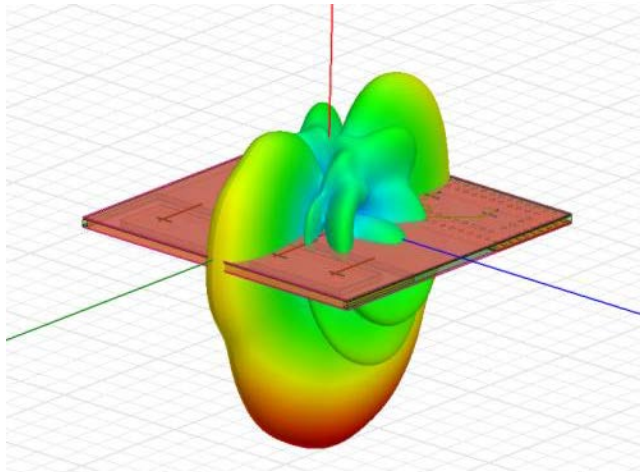


ADC Power



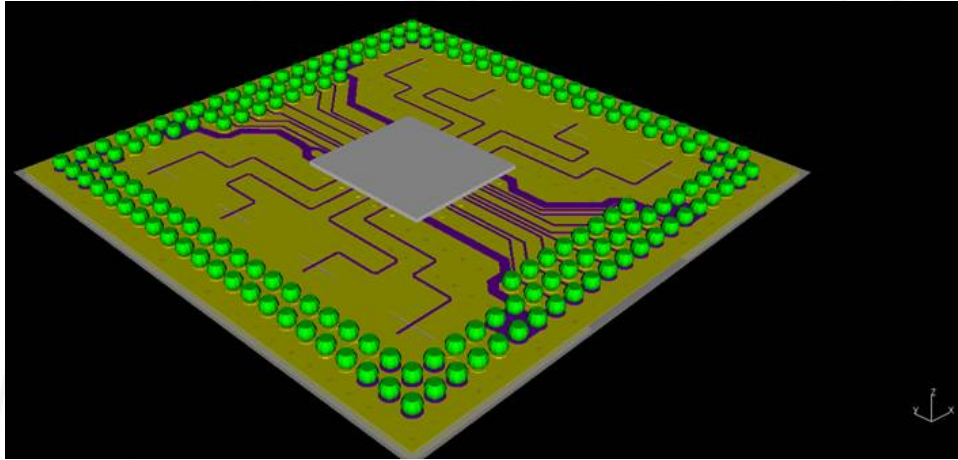
- 2 GS/s, 8-bits @ 100fJ/conv \rightarrow 50mW
- Clock jitter requirements (0.5 ps), ADC buffer (especially SAR), reference buffer ...

Antennas and Packaging

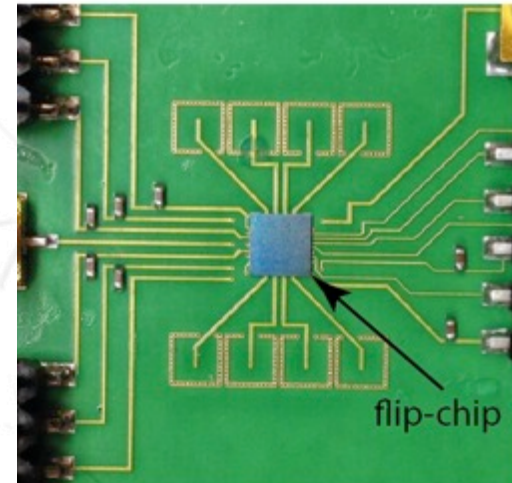


- Today cost of mm-wave components is dominated by packaging and testing, not the die cost
- A high volume solution requires low cost packaging and BIST (eliminate all mm-wave testing). Need the baseband integrated with the RF in the same technology.
- Flip-chip assembly is possible. Must be ESD compliant.
- LTCC, HTCC, organic substrates, even FR4 or Rogers are possible depending on application

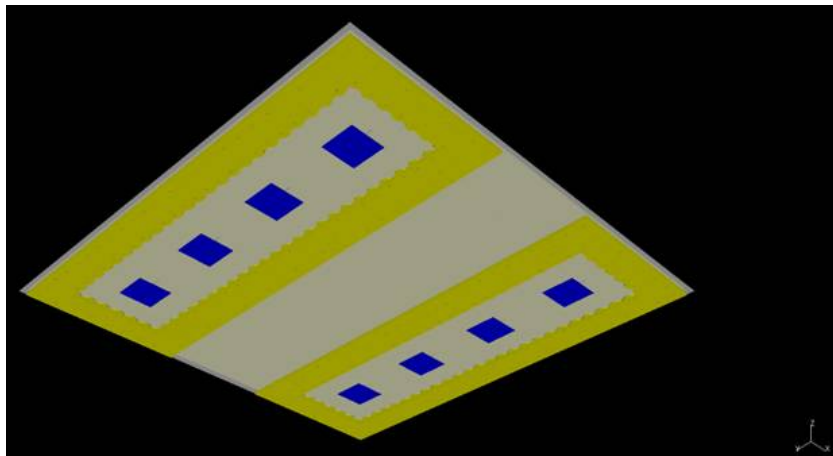
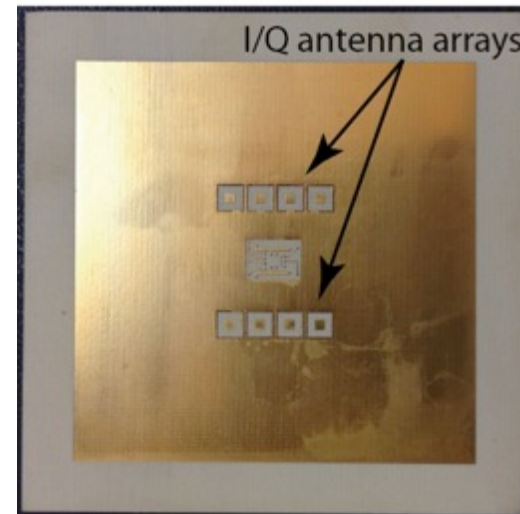
Example Rogers Package



Package frontside



Package backside





MASSIVE MIMO AND MM-WAVE SYSTEM ARCHITECTURE



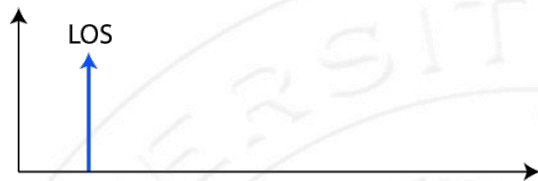
Kilometer Scale Link Budget

Link Budget Analysis	Downlink	Uplink
Transmitter power (dBm)	40	23
Transmit antenna gain (dBi)	25	12
Carrier frequency (GHz)	30	60
Distance (km)	0.25	0.25
Free space prop. Loss (dB)	-110	-116
Other losses (shadowing, fading)	20	20
Receive antenna gain (dB)	12	35
Received power (dBm)	-53	-66
Bandwidth (GHz)	0.5	0.5
Thermal noise PSD (dBm/Hz)	-174	-174
Noise figure	7	5
Thermal noise (dBm)	-80	-82
SNR (dB)	27	16
Implementation loss	3	3
Shannon spectral eff.	8.0	4.4
Data rate (Gbps)	4.0	2.2

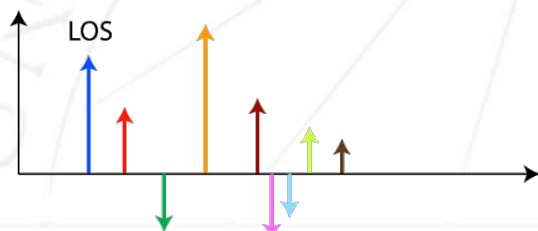


Multi-Path Propagation

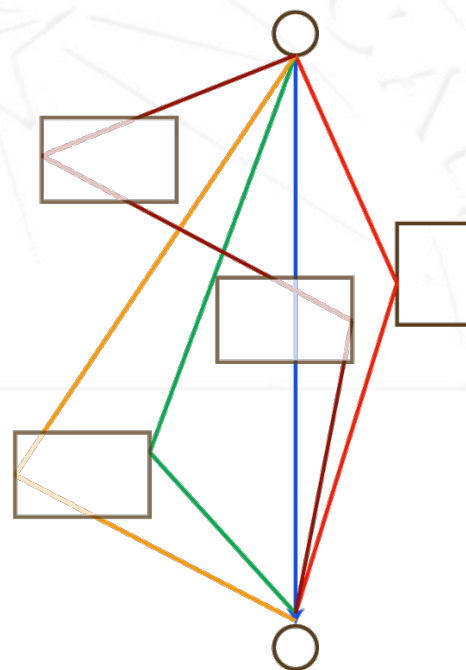
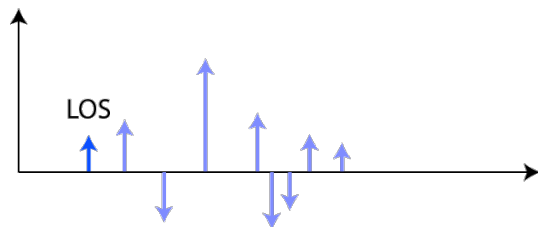
No Multi-Path



With Multipath



Shadowed LOS Multipath



- Reflections, diffraction, and refraction for smooth objects
- Scattering for rough surfaces
- Depends on relative dielectric constants, angle and plane of incidence, etc.

Key Observation: Multi-Path components have a different angle of arrival. A phased array can therefore distinguish the desired signal from the clutter

Modulation Schemes

Modulation	OFDM-QPSK	High-order modulation (16-QAM)	Single-carrier QPSK	Constant Envelope (MSK)
$\text{SNR}_{\text{req}} (\text{BER}=10^{-3})$	7dB	12dB	7dB	7dB
PAR_{TX}	~10dB	~5.5dB	~3dB	0dB
PA linearity req' t	High	High	Moderate	Low
Sensitivity to Phase Noise	High (ICI)	High (Symbol Jitter)	Moderate	Low
Complexity of Multipath Mitigation Techniques	Moderate (FFT)	High (Equalizer)	High (Equalizer)	High (Equalizer)

Source: Sobel (BWRC), “60GHz Wireless Link Design: Towards a mostly analog radio” (BWRC Retreat)

- Giving up 10 dB of transmit power for OFDM only makes sense if we can reduce the power of the equalizer by a commensurate amount.

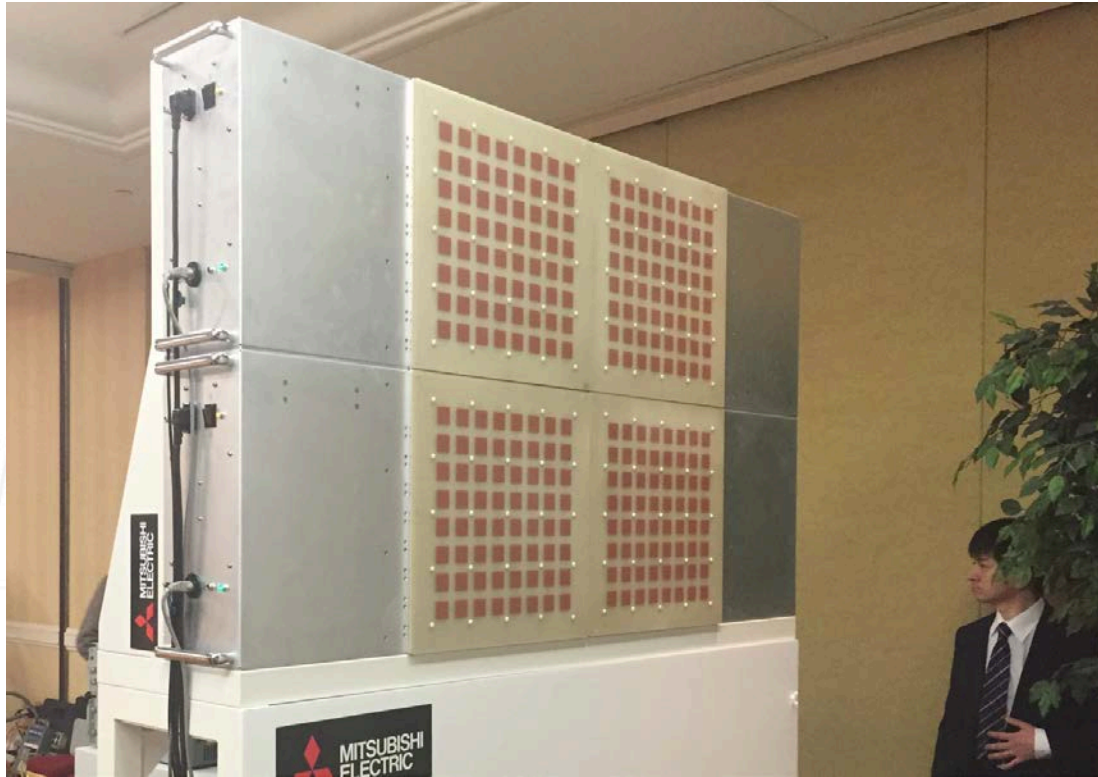


MIMO vs. Beamforming

- A fully digital MIMO allows us to trade-off spatial diversity of channel in various ways
 - Higher capacity through multiple streams
 - Beam forming, Multi-user beam forming
 - Spatial diversity
 - But MIMO requires ADC/DAC per element
- Analog/RF beamforming requires only phase shifters, which can be done in the analog / RF domain → lower power transceivers, arguably reduced performance requirements from analog/baseband blocks (ADC)
 - Grating lobes can be reduced with tapering
 - Time-division multiple beam access for multi-user
- A hybrid solution is desirable
 - Long range beams, short range multi-beams ...



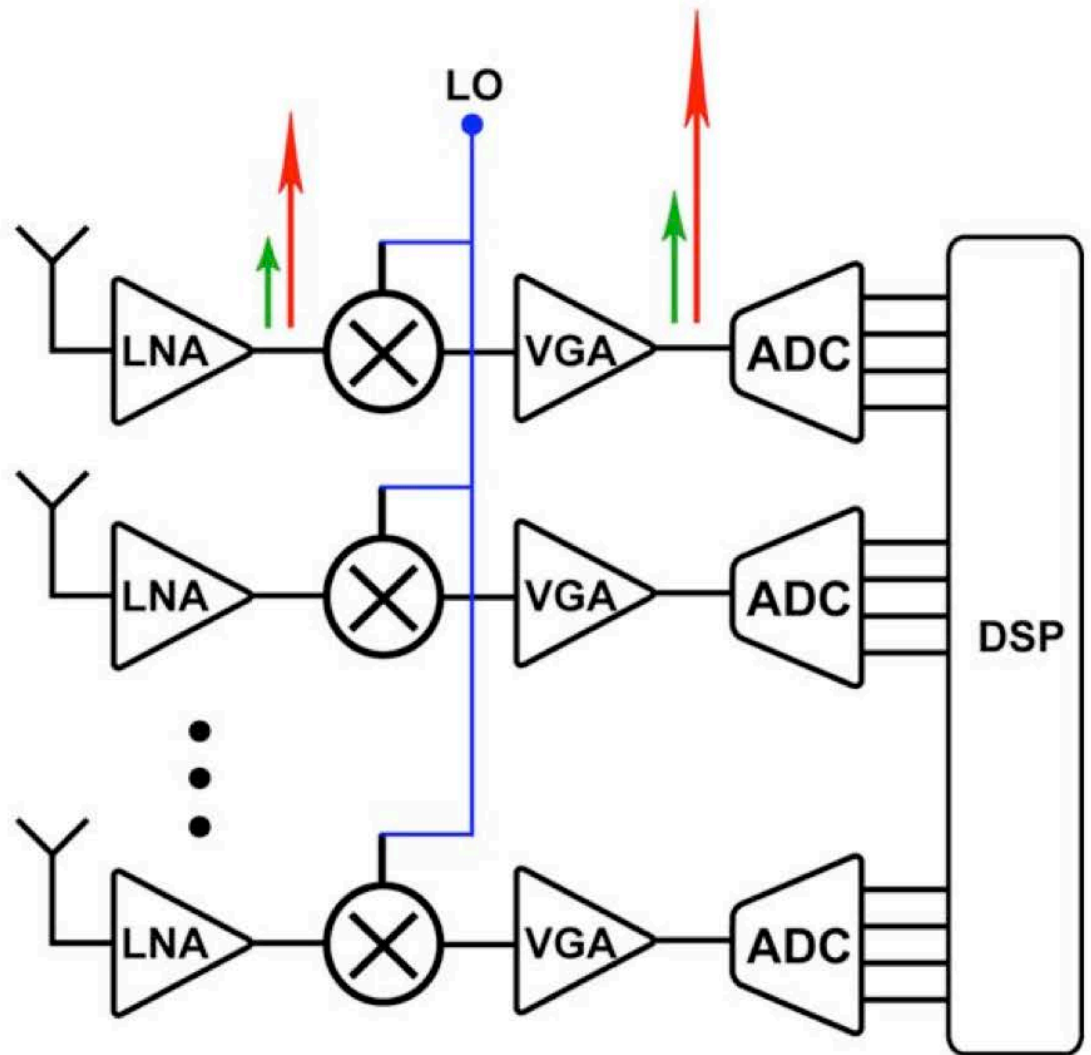
Massive MIMO



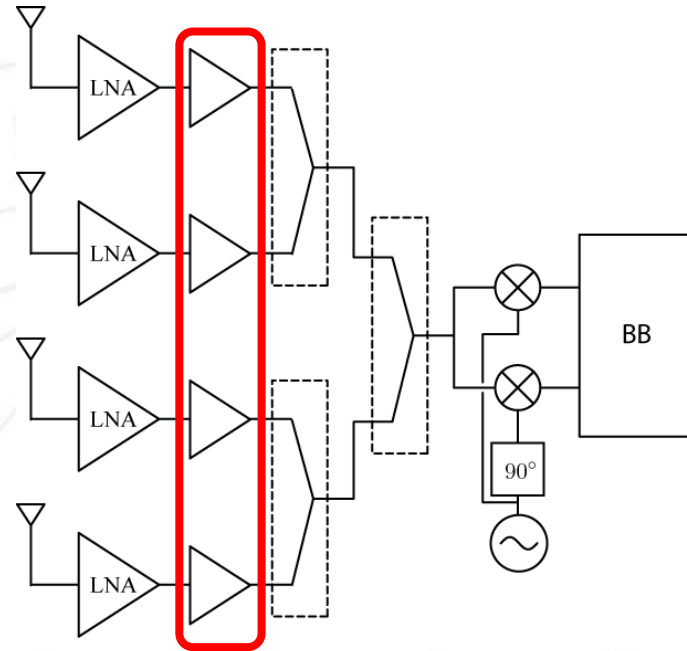
- A very large number of antennas, much larger than the number of user beams; form “beams” from the basestation to users simultaneously
- Computation of channel matrix simplified in TDD systems if we invoke reciprocity. FDD is problematic

Can choose beamforming coefficients either using beam forming (peak gain in the direction of desired user) or Zero Forcing (ZF) – nulls in the direction of other users, which reduces gain but improves multi-user capacity

Phased-Array Comparison



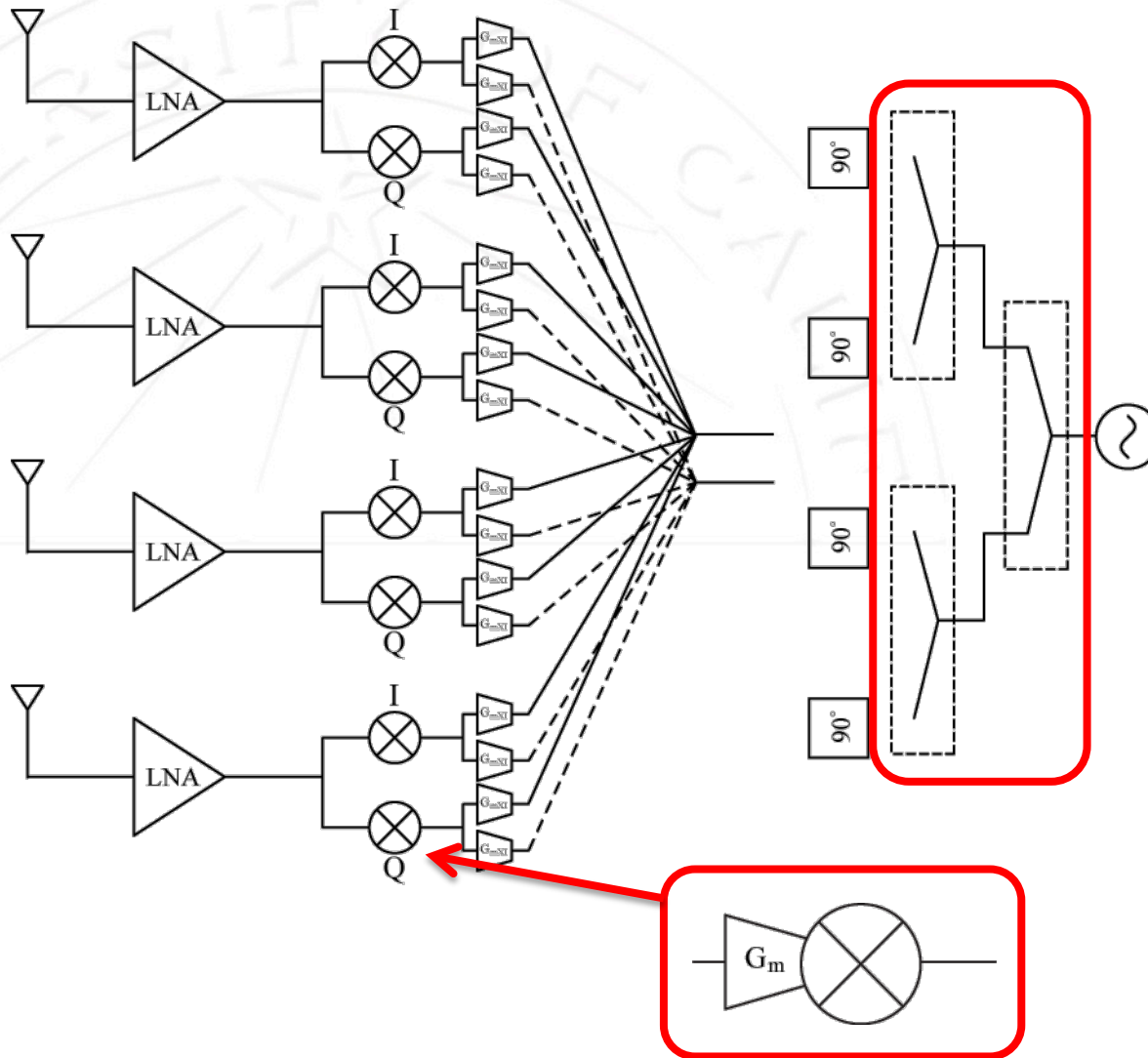
RF Phase Shifter



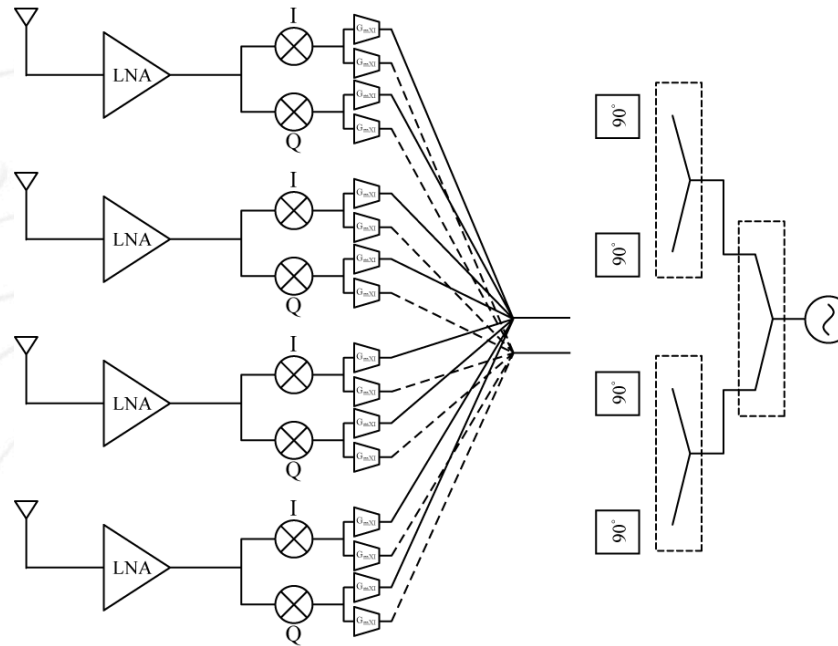
Amplifiers limit linearity and increase power

- RF combining is the most robust
 - Spatial filtering occurs before the mixer and relaxes requirements.
 - Only 4 LO signals are required (I/Q for RX and TX)
- Issues:
 - RF combiner is lossy and bulky
 - RF gain stage needed prior to signal combining (for noise reasons), which must meet tougher linearity specifications

IF Phase Shifter



IF Phase Shifter Issues



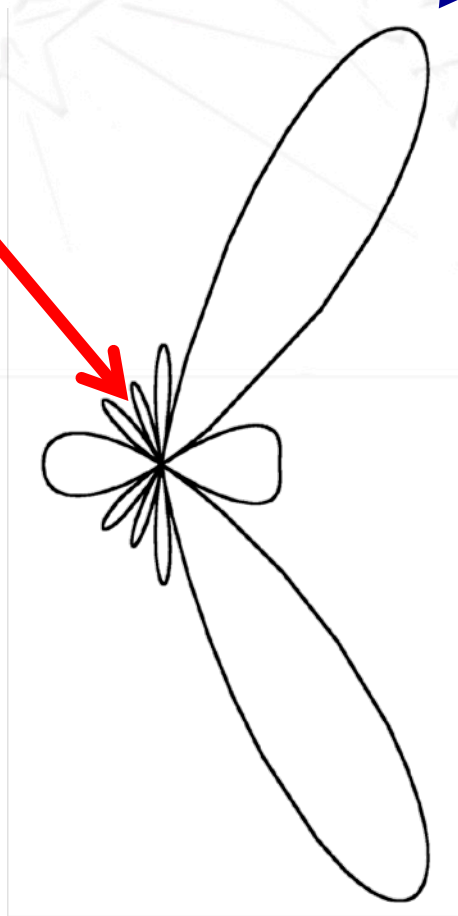
- Power loss in RF path is transferred to LO path (energy neutral).
- Gm non-linear of mixer device is also the same as the second stage of the RF gain stage (distortion neutral)
- IF stages can be combined in a flexible manner
- Issues: Need to keep power of mixers low → scale devices



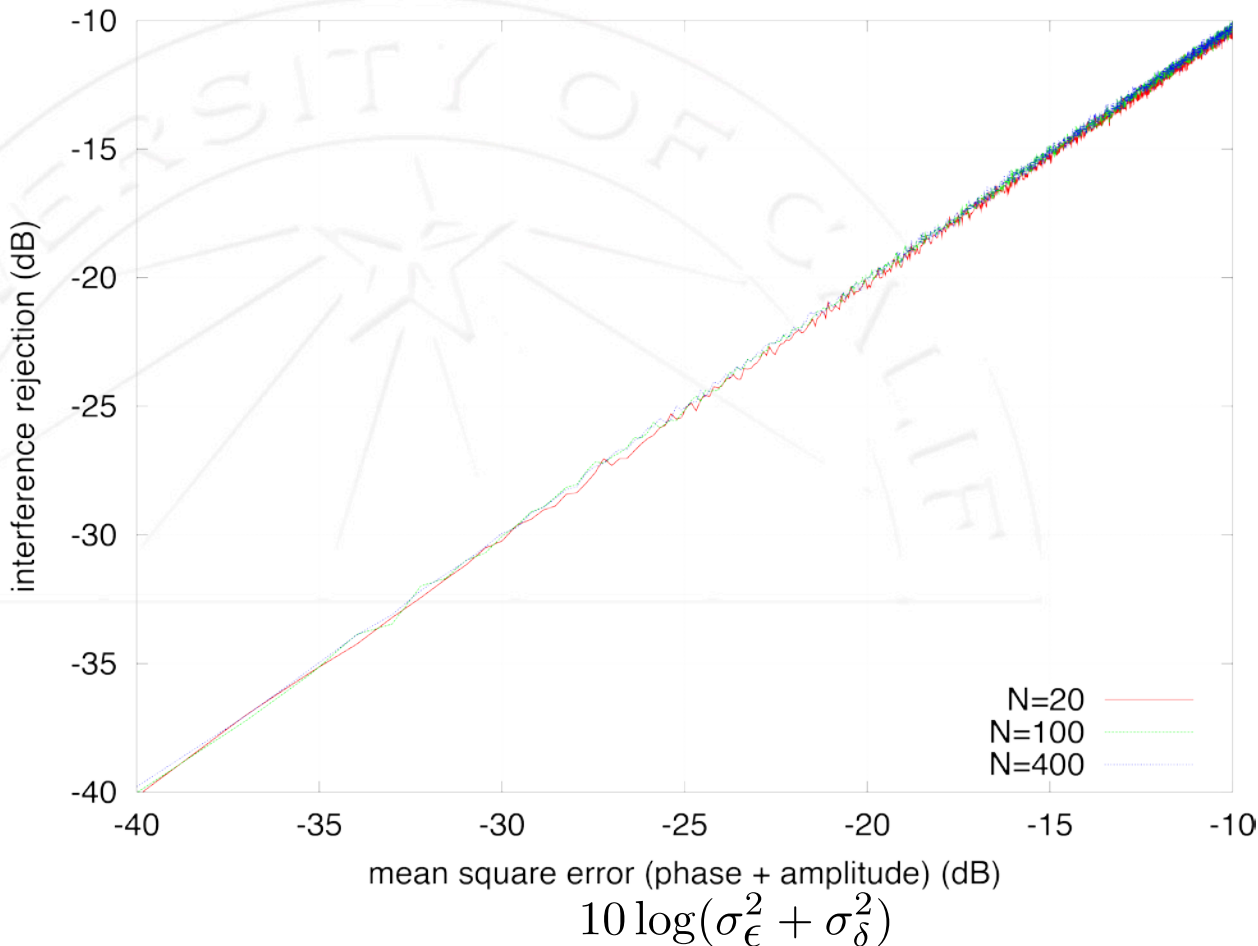
Interference Nulling

Interference [Large]

Desired Signal [Small]



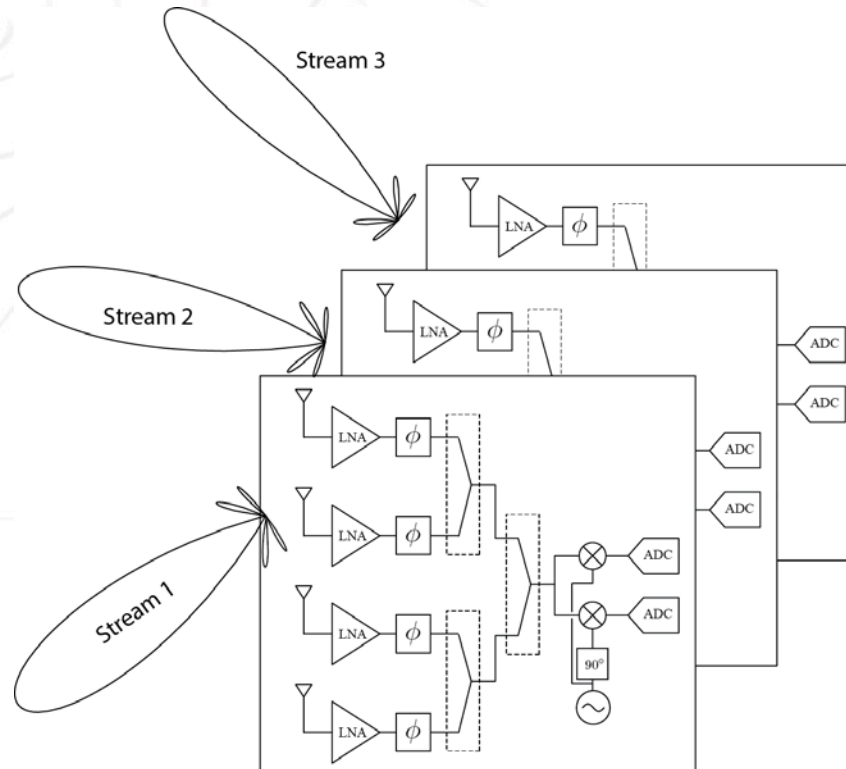
Beam Nulling vs. Resolution



- Unlike the peak directivity, beam nulling is very sensitive to phase and amplitude errors.
- The result is independent of array size



Hybrid Beam Forming



- Digital beam form a limited number of elements (polarization diversity or a few reflections)
- Analog beam form to form a large number of streams

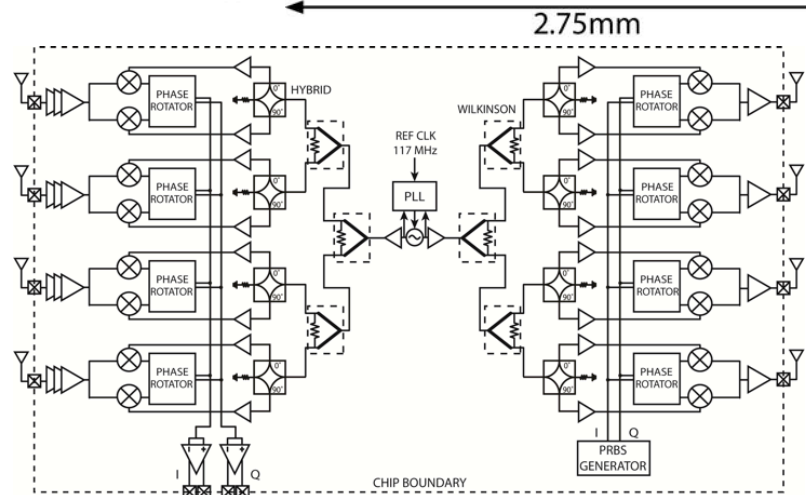
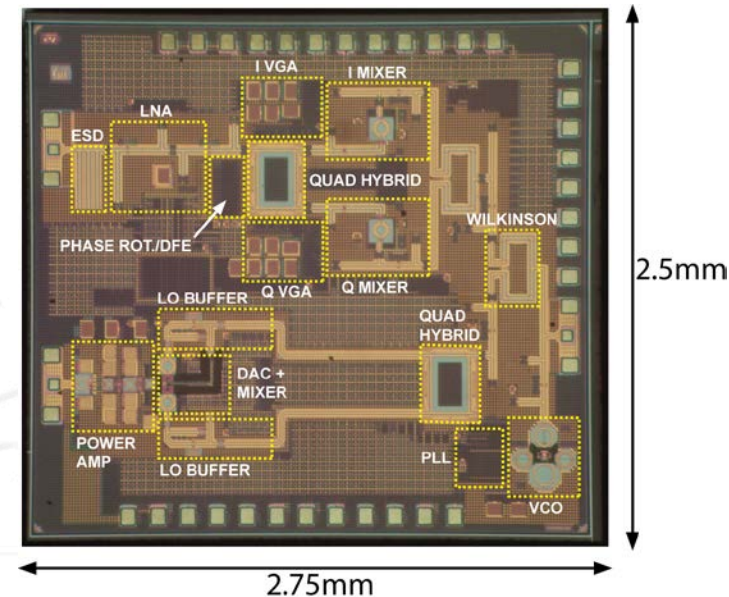
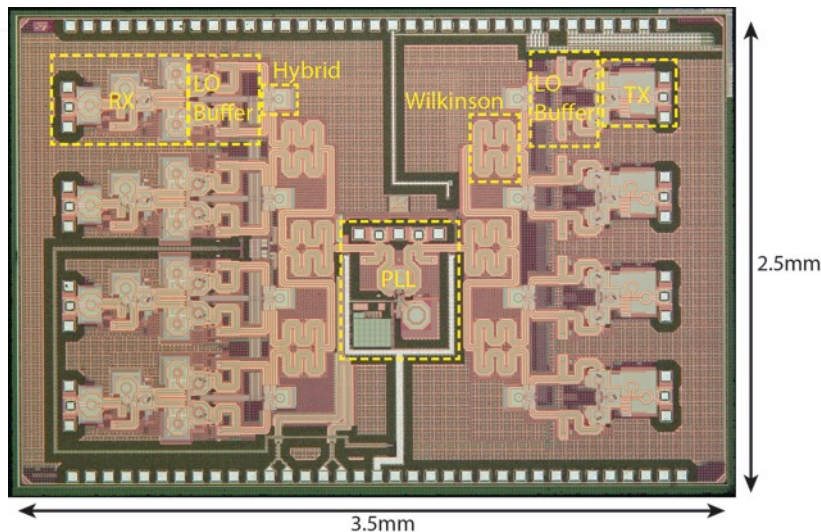


EXAMPLE MM-WAVE SYSTEMS

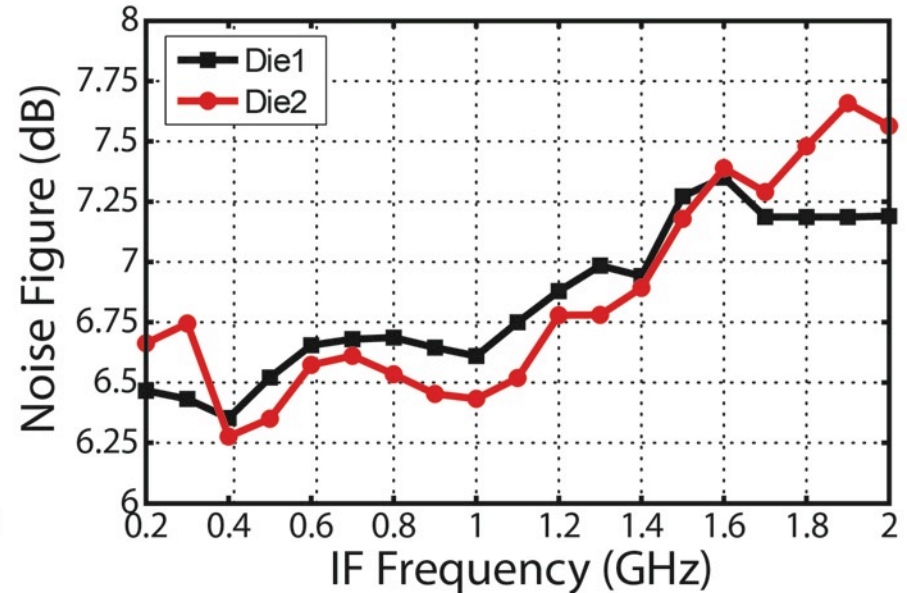
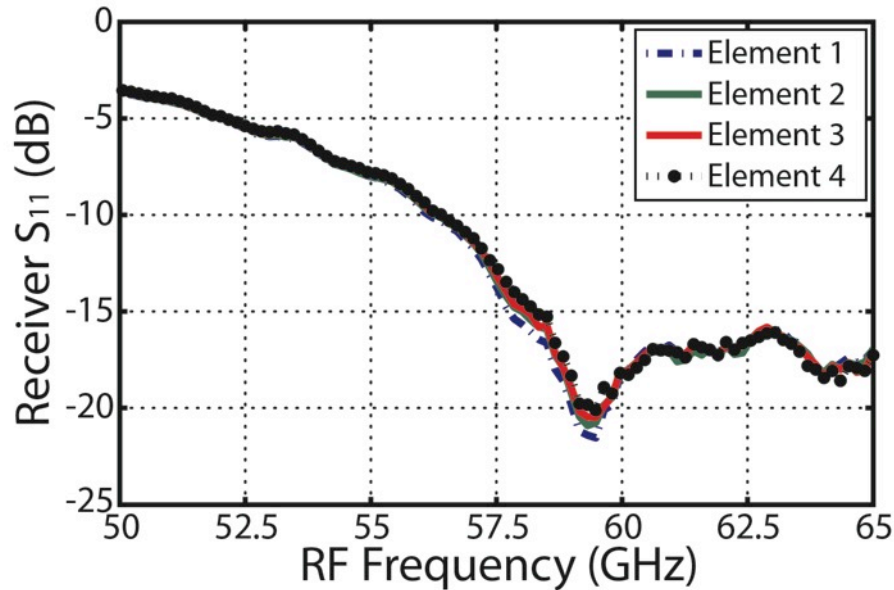


BWRC 60 GHz Transceiver Demos

- 10 Gbps at 10 m wireless range
- About 30mW per channel !
 - 3pJ/bit for short range ($< 1\text{m}$)
 - 30pJ/bit for medium range ($< 10\text{m}$)
- Build next generation to allow flexibility to realize a large array...

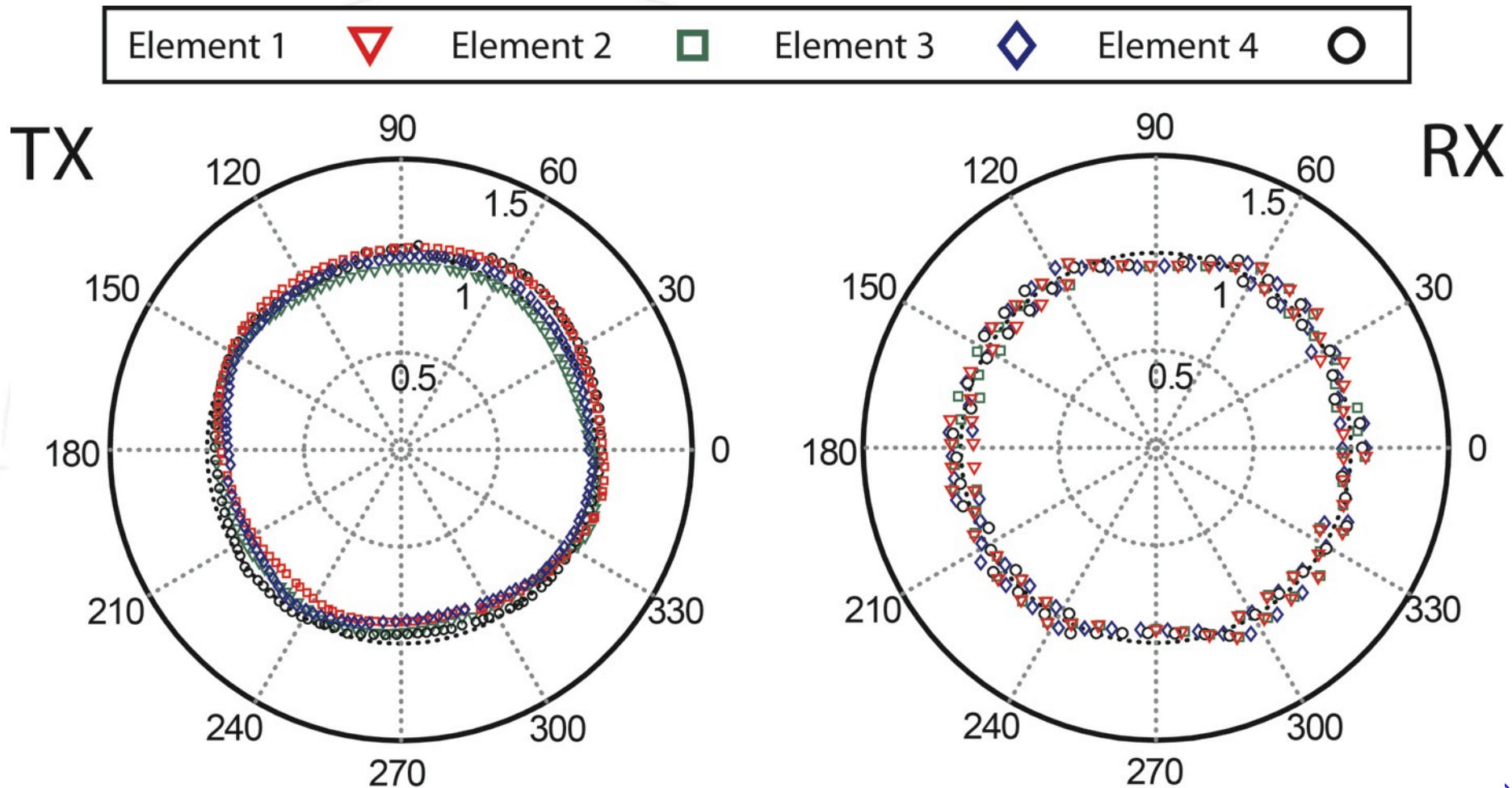


Receiver Measurements



- Broadband input match due to use of transformer in matching network
- Average noise figure of 6.8dB across 2GHz IF band including ESD protection at LNA input

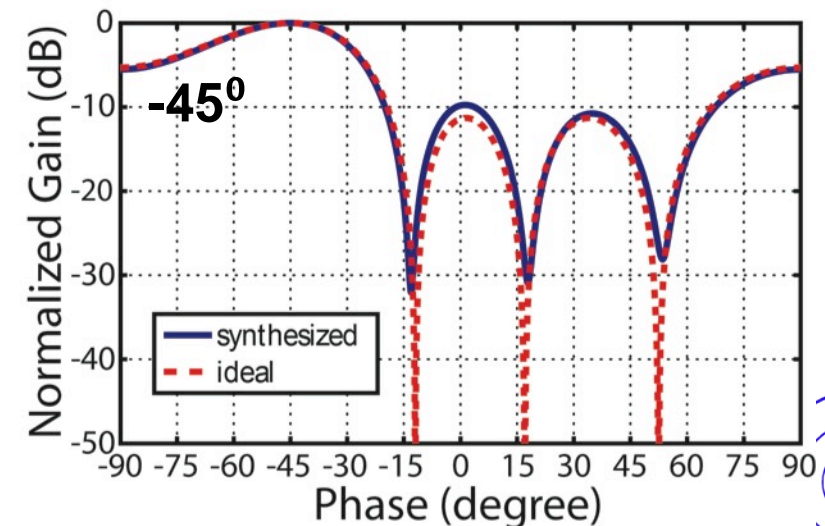
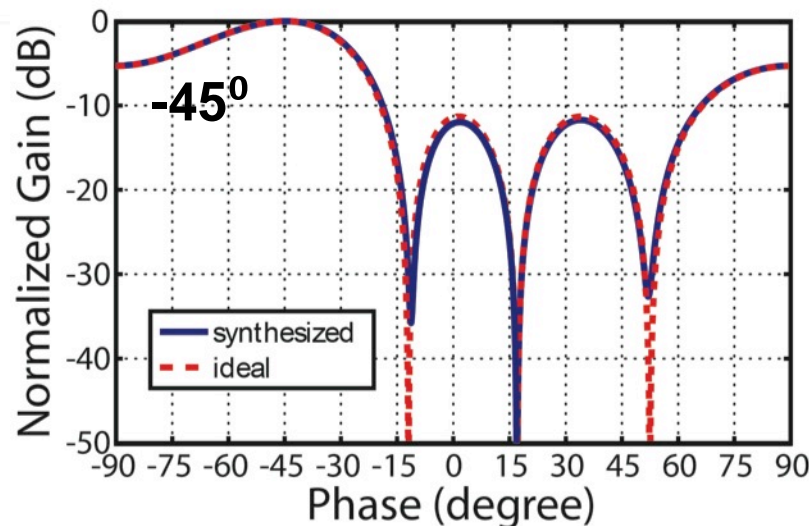
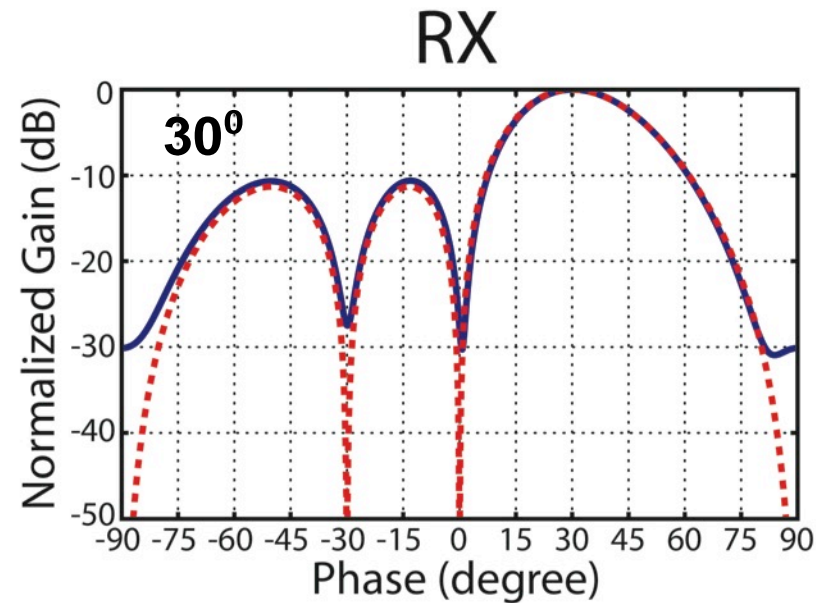
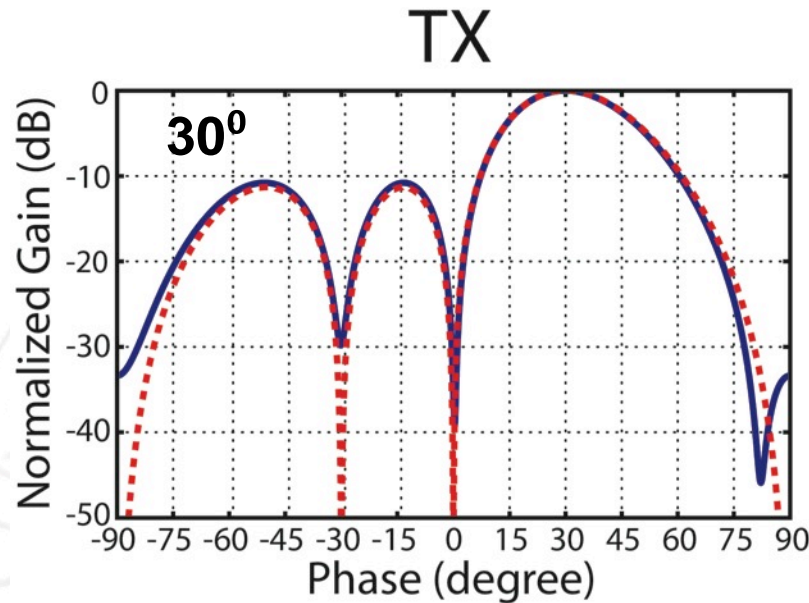
Measured TX/RX Constellation



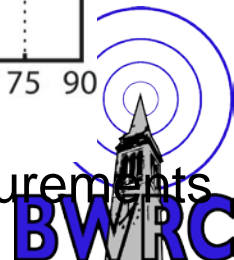
- Phase shifter resolution: $RX=11^\circ$ and $TX=5.6^\circ$ (with $\pm 0.5\text{dB}$ gain variation across phase settings and elements)



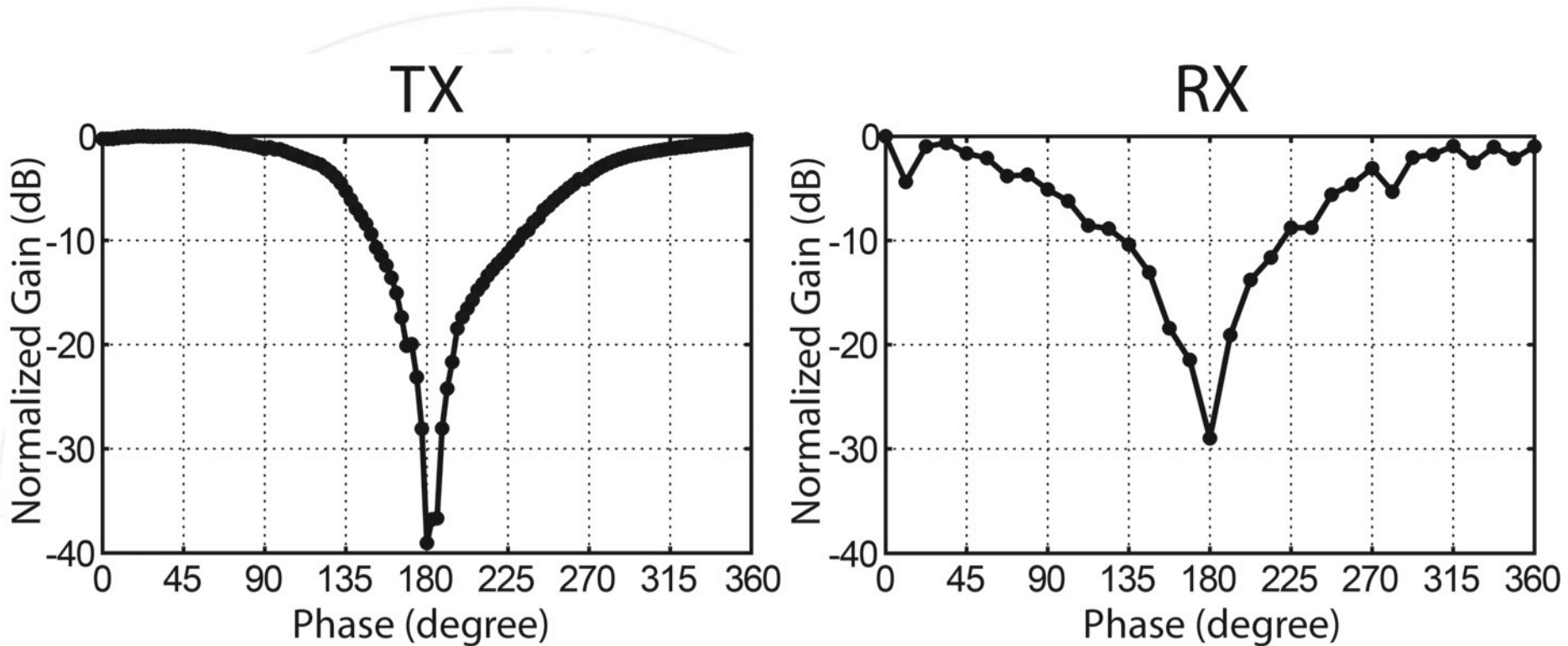
Synthesized 4-Element Array Pattern



Array pattern synthesized based on all four element phase/gain measurements

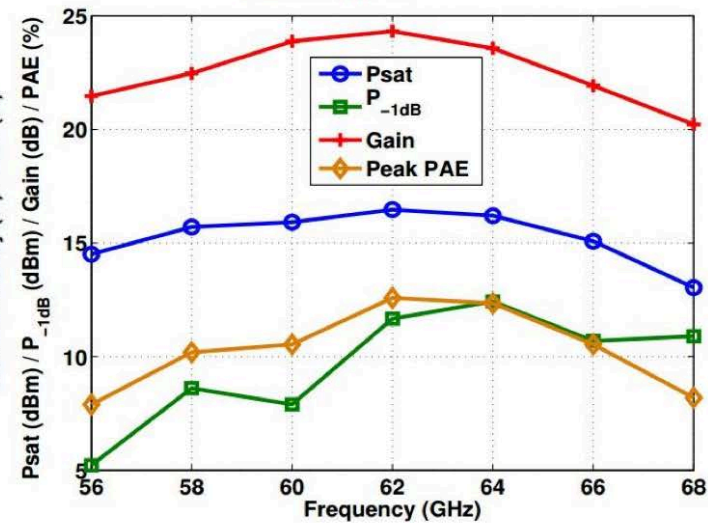
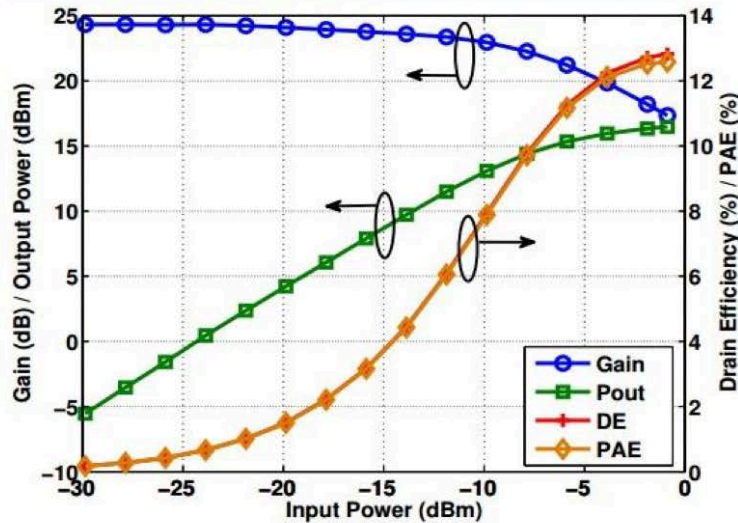
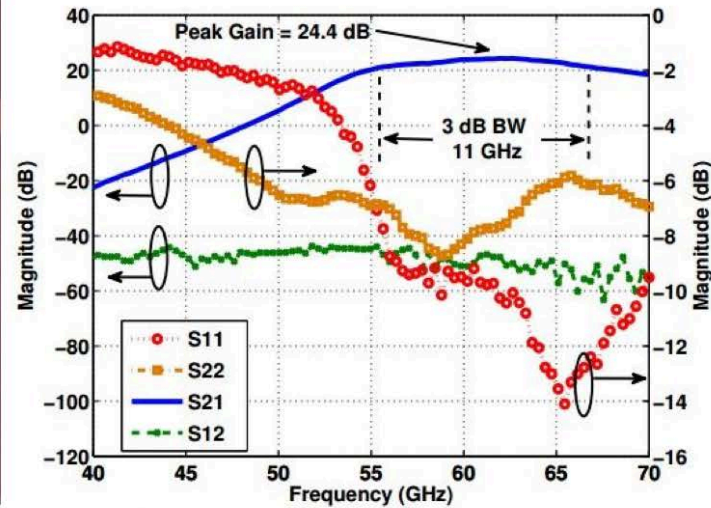
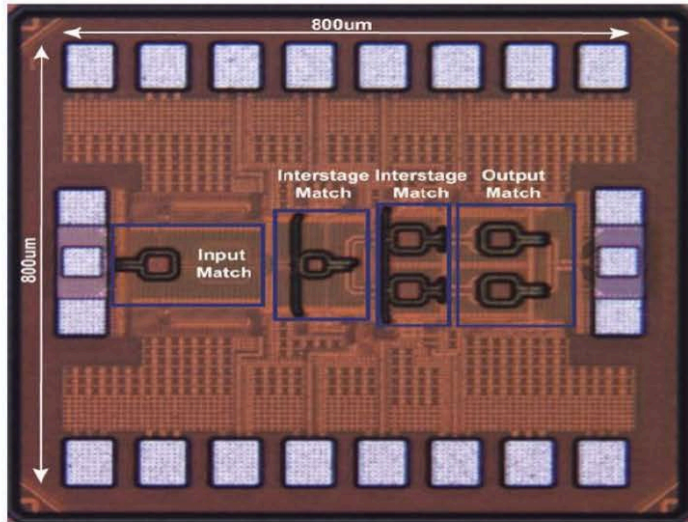


Two-Element Measurement

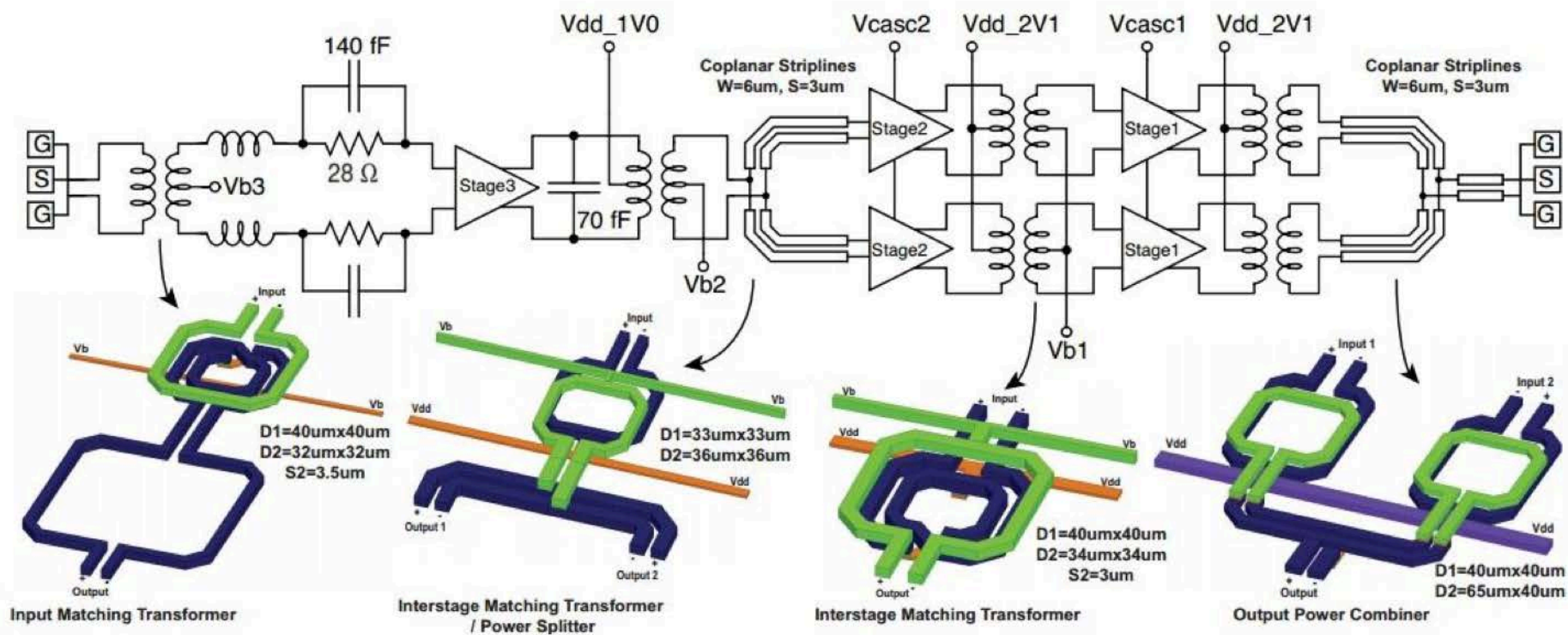


- Measurements performed using a dual GSG probe
- Measured 2-element peak-to-null ratio:
 - TX peak-to-null ratio: 40dB
 - RX peak-to-null ratio: 29dB

PA Design in 28nm CMOS



Power Combining On-Chip



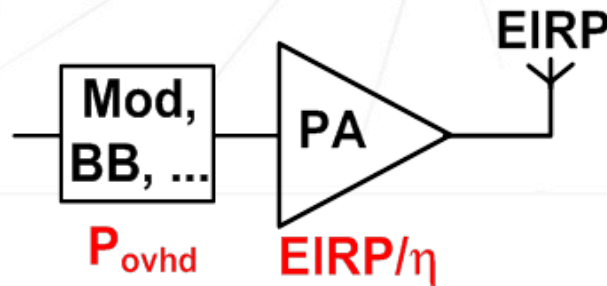
Optimal PA Power

- Given that PA efficiency is low, we prefer to realize EIRP with many elements
 - Can we eliminate the PA and use hundreds of antennas ?
- In practice we can reduce the power below 10 dBm and use dozens of antennas on handset and hundreds in basestation
- Active research on the design of low overhead transmitters to maximize efficiency for fixed EIRP

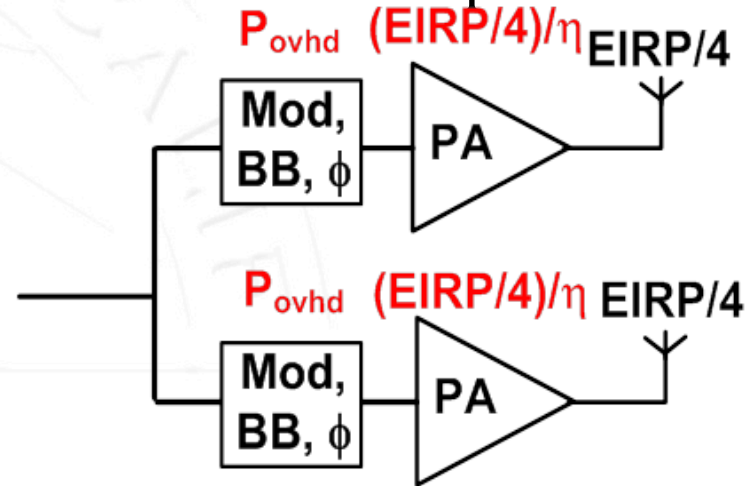


A Good “Bad” Transmitter

- Arrays can actually reduce total power
 - But only if careful about “overhead” – TX example:



$$P_{tot} = \frac{EIRP}{\eta} + P_{ovhd}$$




$$P_{tot} = 2 \left(\frac{EIRP / 4}{\eta} + P_{ovhd} \right)$$

$$P_{tot} = \left(\frac{EIRP}{2\eta} + 2P_{ovhd} \right)$$



Low *Overhead* Transmitters

- Overhead power actually sets overall optimal number of elements and hence power:

$$P_{tot} = \left(\frac{EIRP}{N_{elem} \eta} + N_{elem} P_{ovhd} \right)$$


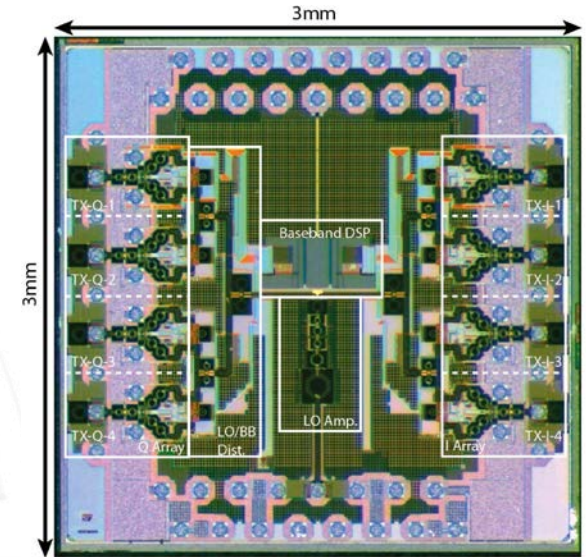
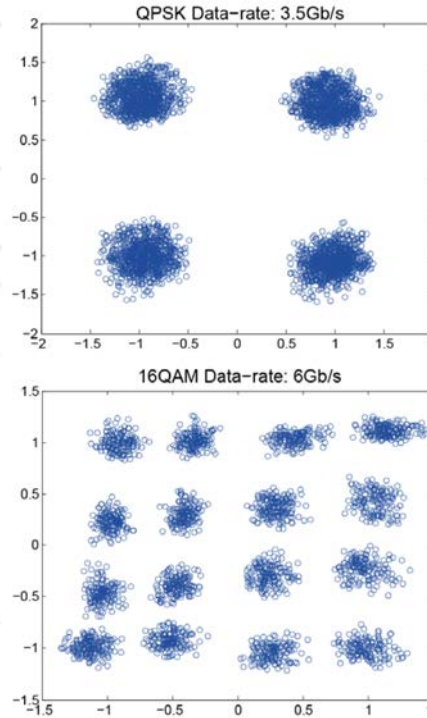
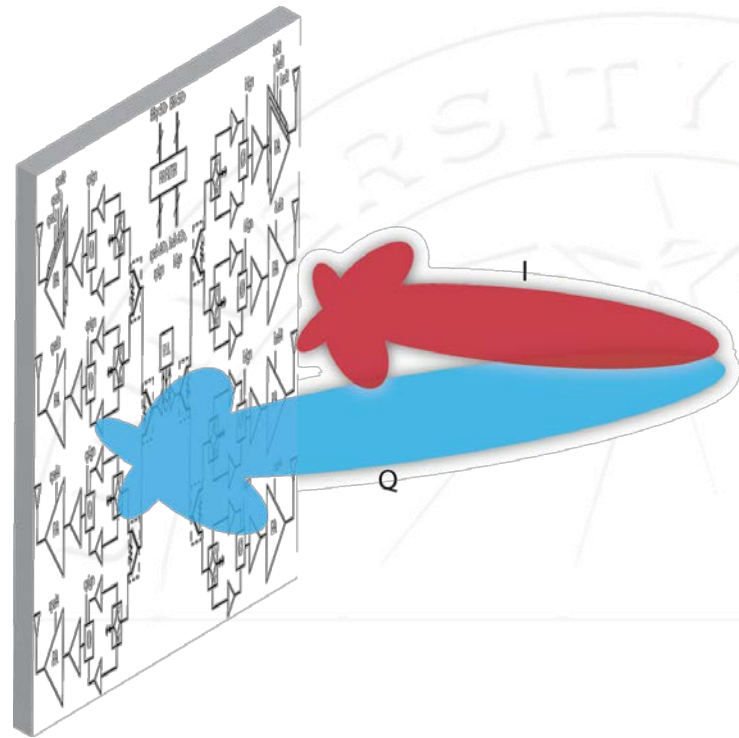
$$P_{tot, \min} = 2 \sqrt{\frac{EIRP}{\eta} P_{ovhd}}$$

$$N_{elem, opt} = \sqrt{\frac{EIRP}{\eta P_{ovhd}}}$$

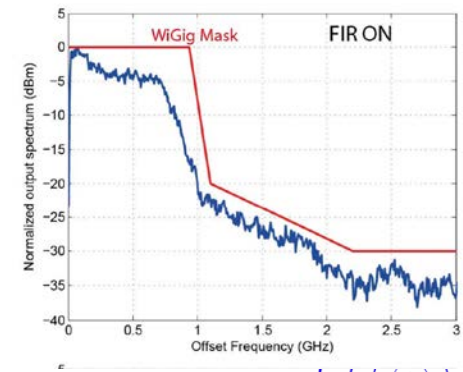
- In an array, power is cheap. What is key is the overhead for a given power.



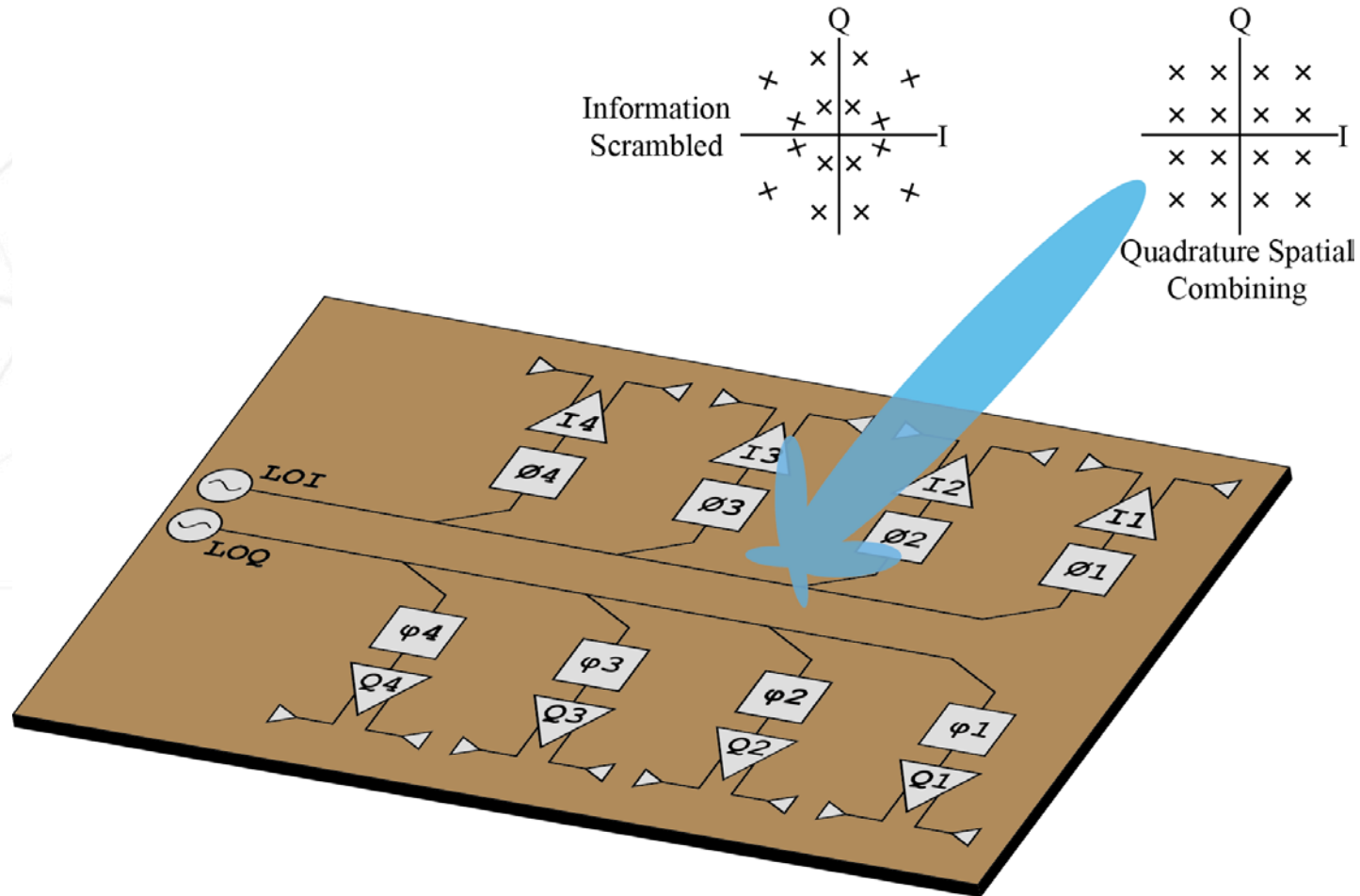
60 GHz Spatial Modulation



- Based on spatial I/Q combining of “digital” signal, effectively modulating the data in space
- Prototype: 65nm CMOS, 4 I and 4 Q channels, Rogers antenna array
- Peak Tx efficiency 17.4%. Maintains $> 7\%$ efficiency while transmitting 6 Gbps (16-QAM)

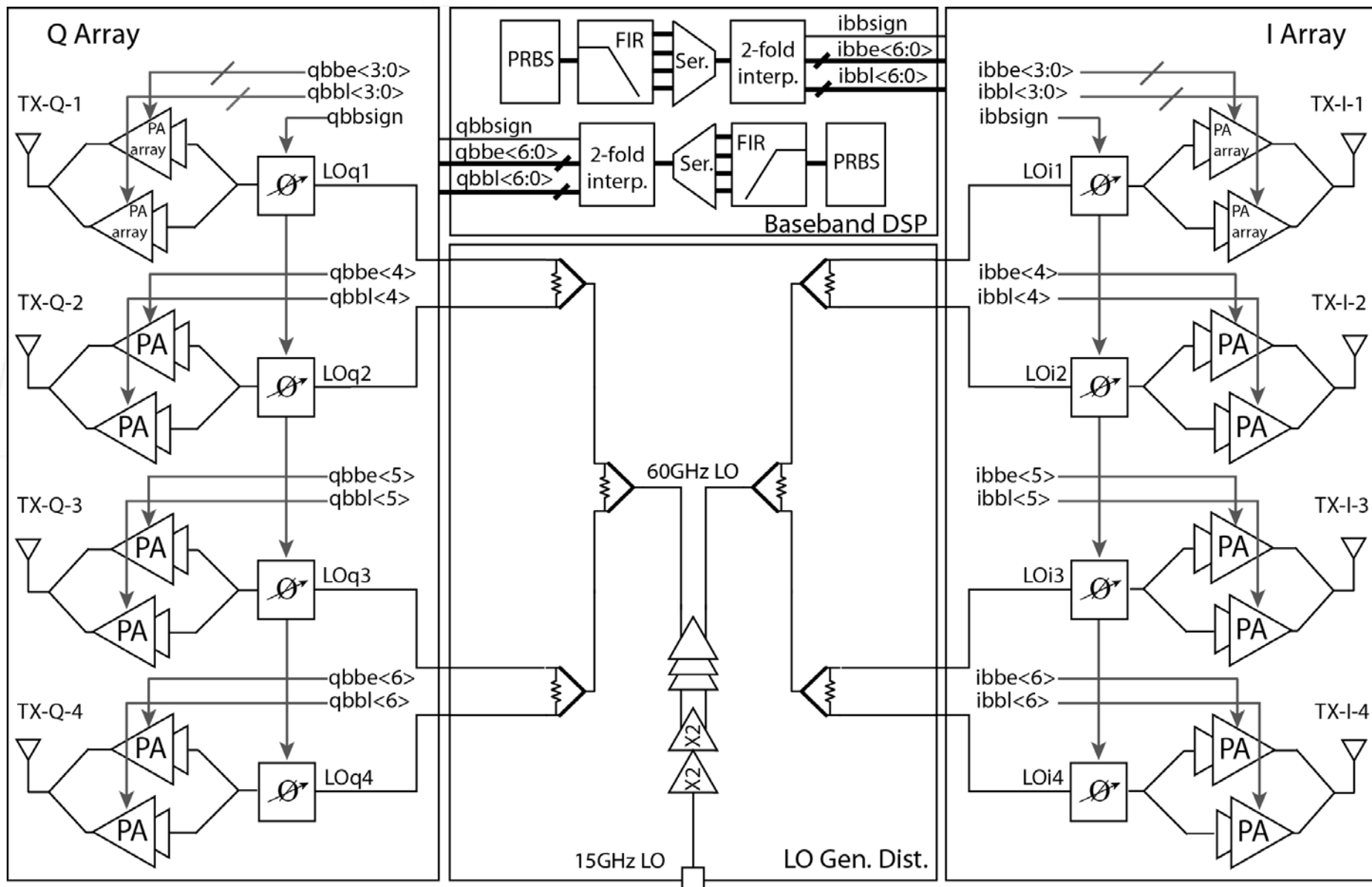


Digital Quadrature Spatial Combining

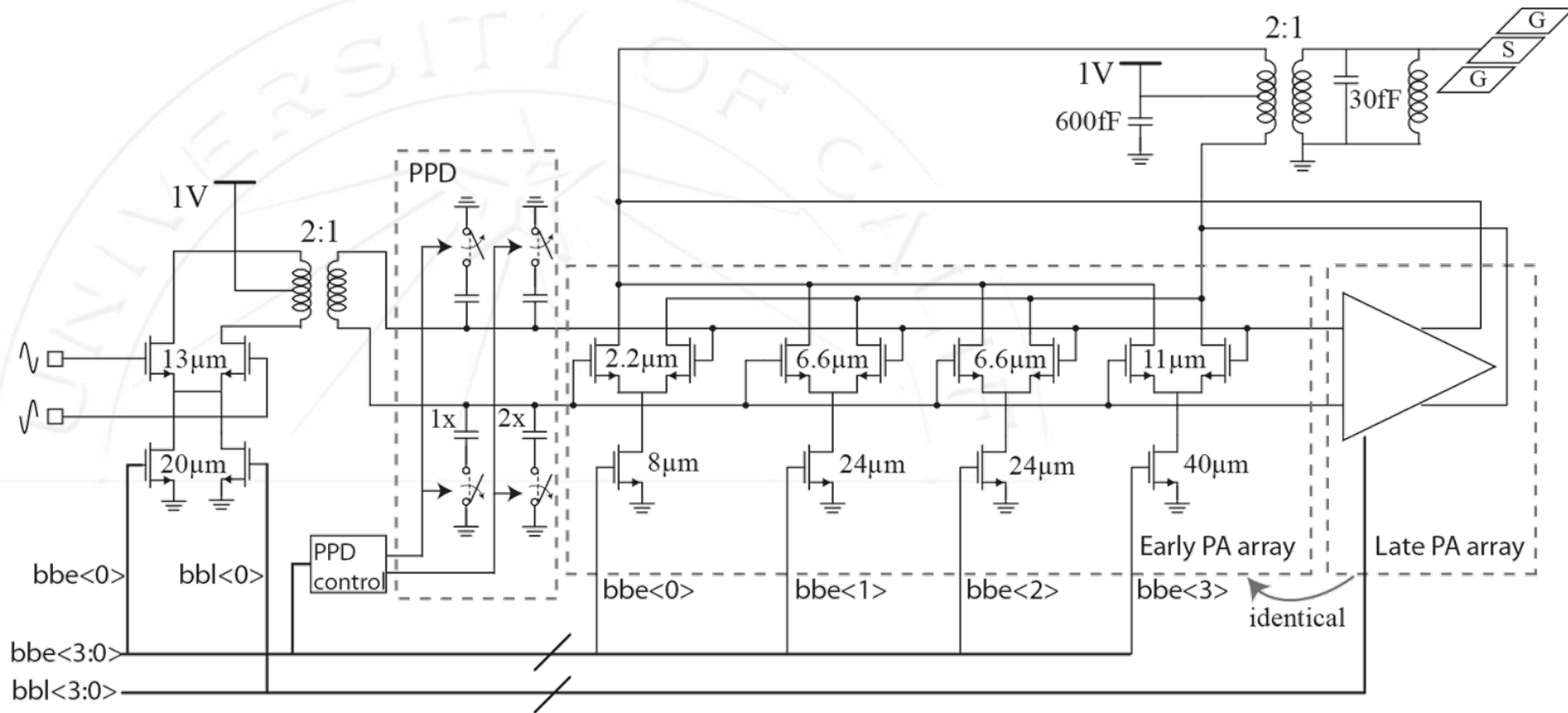


- Each antenna element can be switched on/off based on constellation.
- Digital spatial I/Q combining results in low loss signal summation and high backoff efficiency.

60GHz Beamforming Transmitter for WiGig

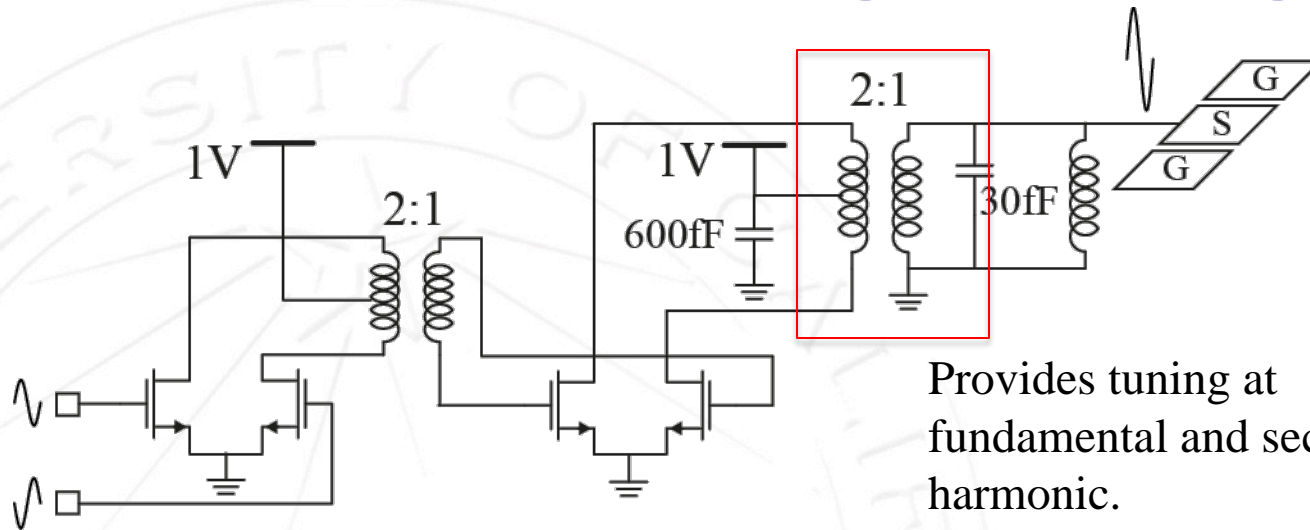


2-bit PA-DAC

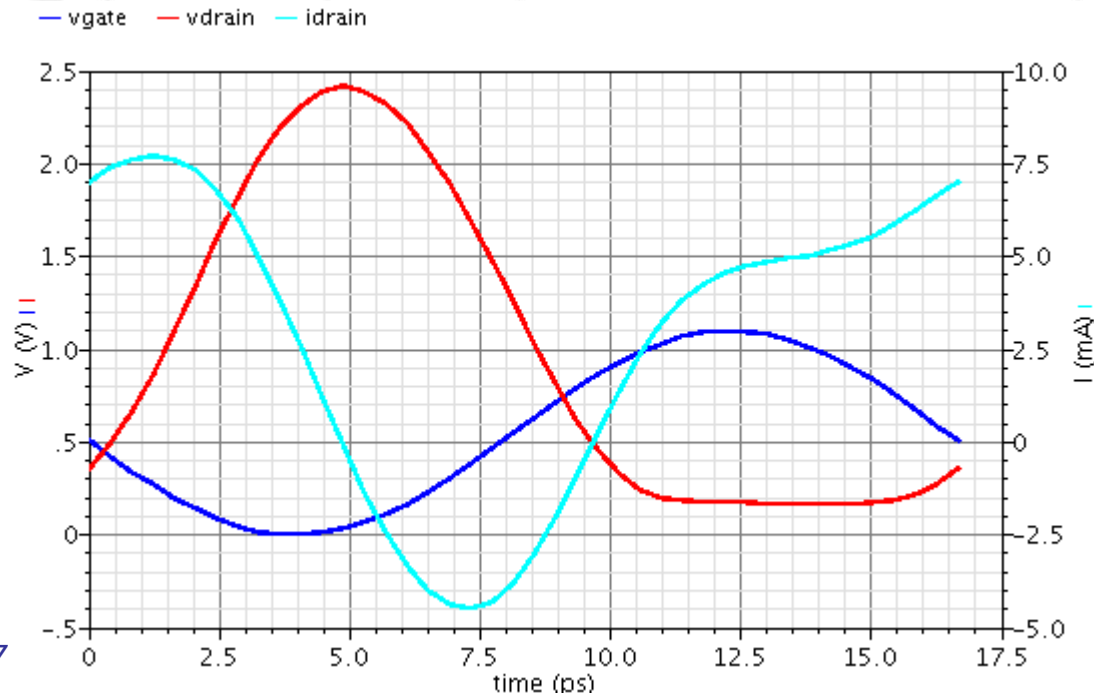


- $P_{out} = 9.9 \text{ dBm}$
- Drain efficiency (output stage): 43%
- Drain efficiency (two stages): 34%

Class E/F2 Switching PA Design



Provides tuning at fundamental and second harmonic.



Transformer loss ~ 1.2dB

@ 1.1V sine-wave input
 Pout: 11dBm
 Efficiency: 46%
 Gain: 10dB



A “Good” Bad Receiver

- Unfortunately, in a receiver the improvement in SNR is only proportional to the number of elements, which comes at a power penalty, thus offering no direct benefits for power consumption.

$$SNR = \frac{M^2 E_s}{\underbrace{M\sigma_c^2}_{\text{Environmental noise}} + \underbrace{M\sigma_{rx}^2}_{\text{Rx noise}}} = \frac{M \frac{E_s}{\sigma_c^2}}{1 + \frac{\sigma_{rx}^2}{\sigma_c^2}}$$

$$NF_{elem} = NF_{arr} = 1 + \frac{\sigma_{rx}^2}{\sigma_c^2}$$

- Even though environmental noise is correlated across the array, the spatial filtering reduces the incoming noise (assuming source is isotropic)

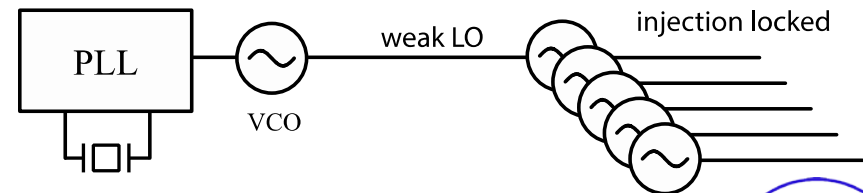
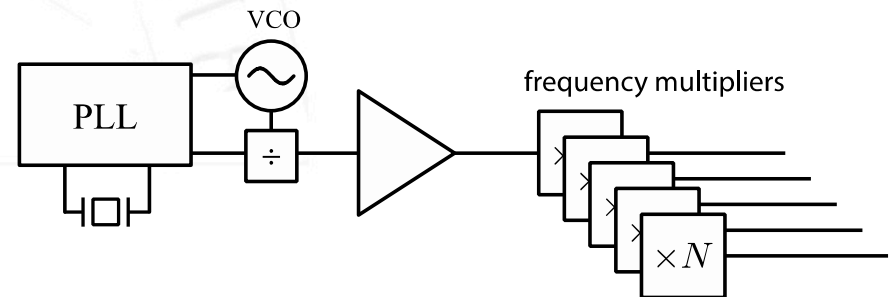
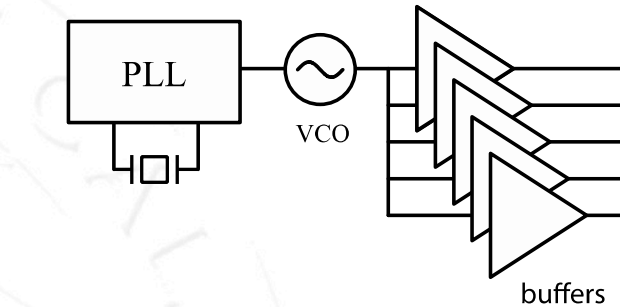
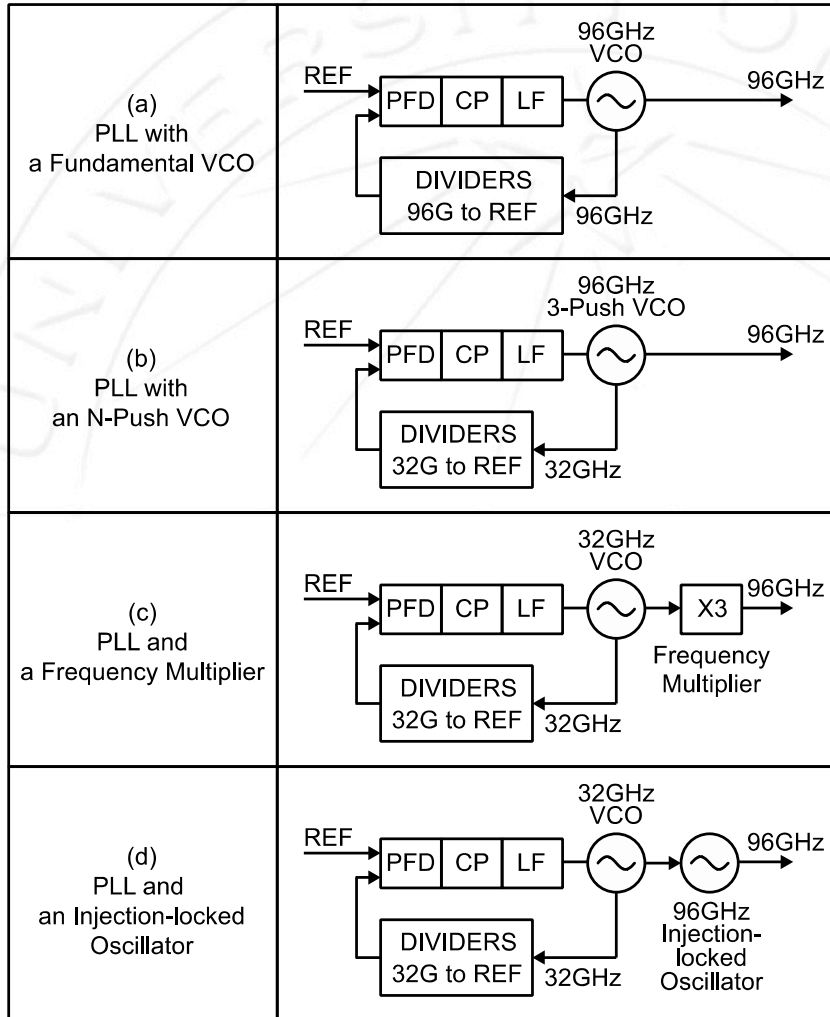


Receiver Design

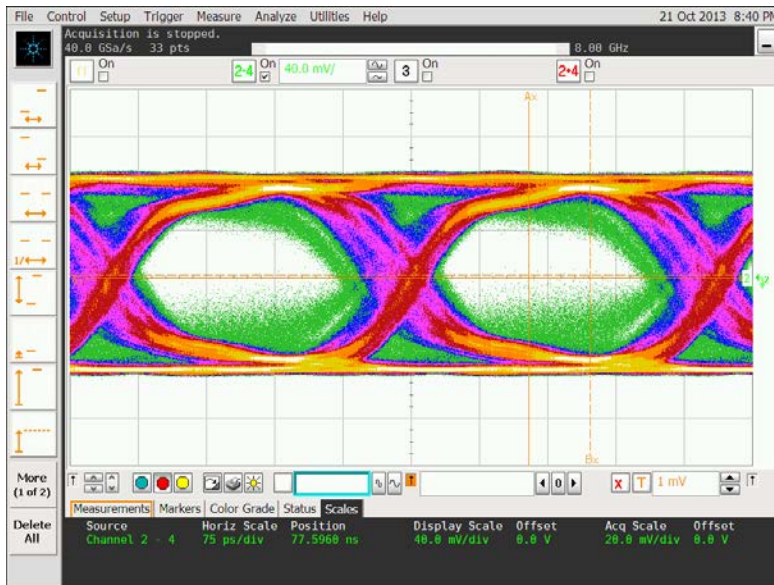
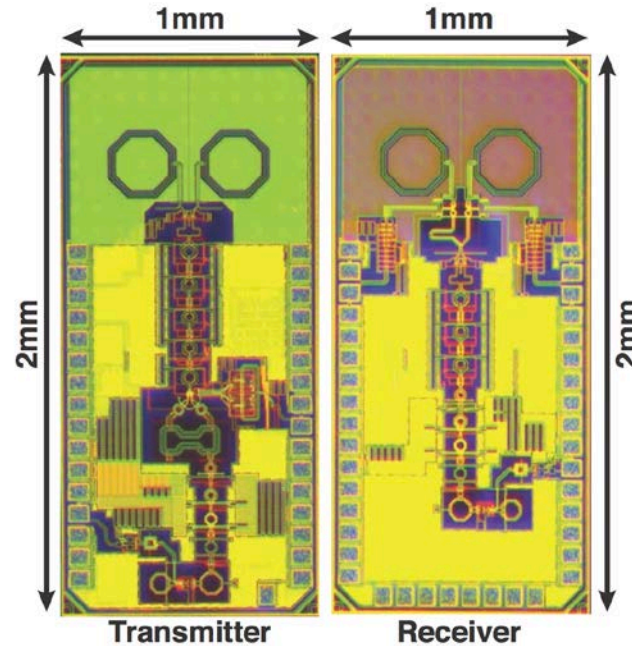
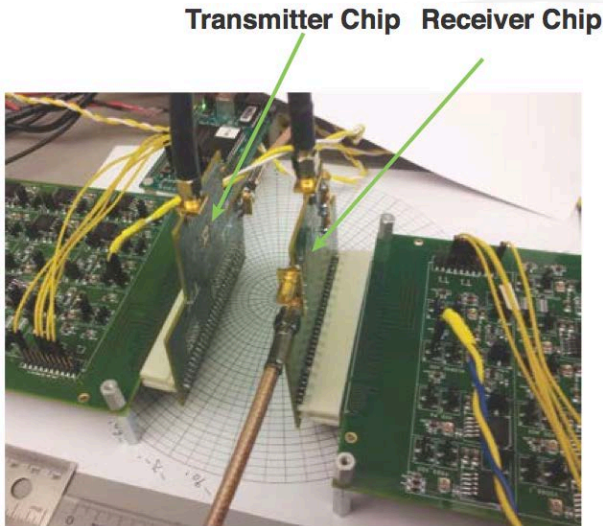
- For the RX, the main motivation is the spatial filtering / aperture gain.
- To make a large array energy efficient, must scale power consumption of each element aggressively
- Due to averaging of errors, can afford to sacrifice performance such as noise (but not linearity)



LO Generation / Dist Options



The Small Internet



- Why pollute the spectrum for short range high data rate communication?
- 240 GHz link has 16 Gbps and energy efficiency of 30pJ/bit

[Thyagarajan, Kang, Niknejad]



Key Points

- Massive MIMO:
 - Beam forming
 - Beam nulling
- Mesh networking and wireless backhaul
- Mm-Wave
 - 10 GHz \rightarrow 100 GHz for up to 1 km
 - > 100 GHz for shorter ranges
- Design the entire array, not individual blocks
 - PA output power reduced and efficiency can be improved if we adopt new spatial modulation.



Conclusion

- Technology: The sky is the limit. We can build low cost CMOS radios from 100 MHz to 100 GHz.
- Stop obsessing with bandwidth scarcity. Let's start taking advantage of spatial diversity (antennas!) and higher frequencies and there's enough bandwidth for all for a long time to come ...
- Key mm-wave technology enabler is large arrays that can be manufactured at low cost and deployed widely



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 - DARPA Wafer Scale Radio Seedling
 - UC Discovery Program: CMOS “Digital” Transmitters
 - FCRP-C2S2 Program
- And many continuing programs!
 - NSF THz Chip-to-Chip
 - DARPA RF-FPGA
- And of course industry collaborations.
- Thanks!

*Thank
You*

